

# CS501

## Advance Computer Architecture

### Important mcqs

#### Lec 1 - Introduction

1. **What is the primary purpose of an introduction?**

- A) To provide a summary of the main points
- B) To provide background information
- C) To introduce the topic
- D) All of the above

**Answer: C**

**Which of the following should be included in an introduction?**

- A) Personal opinions
- B) Detailed explanations of complex concepts
- C) Background information
- D) All of the above

**Answer: C**

**What is the ideal length of an introduction?**

- A) As long as possible
- B) A few sentences to a paragraph
- C) One page
- D) It depends on the type of writing

**Answer: B**

**What should a thesis statement do?**

- A) Introduce the topic
- B) Provide a summary of the main points
- C) Present the main argument or claim
- D) All of the above

**Answer: C**

**Which of the following is not an effective way to grab the reader's attention in an introduction?**

- A) Using a quotation
- B) Asking a question
- C) Providing a list of references
- D) Telling a story

**Answer: C**

**What is the purpose of background information in an introduction?**

- A) To provide context for the topic
- B) To introduce the main argument

- C) To provide evidence for the thesis statement
- D) All of the above

Answer: A

**Which of the following is not a good way to end an introduction?**

- A) Restate the thesis statement
- B) Provide a summary of the main points
- C) Introduce a new topic
- D) Ask a rhetorical question

Answer: C

**What is the role of an introduction in a research paper?**

- A) To summarize the research findings
- B) To provide a review of literature
- C) To explain the research methods and data analysis
- D) To introduce the research question and objectives

Answer: D

**Which of the following is not an essential element of an introduction?**

- A) A thesis statement
- B) Background information
- C) A conclusion
- D) A clear and concise statement of purpose

Answer: C

**How should an introduction be structured?**

- A) Background information, thesis statement, main points
- B) Main points, background information, thesis statement
- C) Thesis statement, background information, main points
- D) Main points, thesis statement, background information

Answer: C

## Lec 2 - Instruction Set Architecture

### 1. What is Instruction Set Architecture (ISA)?

- a) A type of computer memory
- b) A set of instructions for hardware design
- c) A software application
- d) A programming language

Answer: b) A set of instructions for hardware design

### Which component of a computer system is responsible for executing instructions?

- a) Hard disk drive
- b) Central Processing Unit (CPU)
- c) Random Access Memory (RAM)
- d) Graphics Processing Unit (GPU)

Answer: b) Central Processing Unit (CPU)

### What does the term "instruction encoding" refer to in ISA?

- a) The process of translating machine code into assembly code
- b) The process of translating assembly code into machine code
- c) The process of defining the set of instructions available to a processor
- d) The process of mapping memory locations to register addresses

Answer: b) The process of translating assembly code into machine code

### Which of the following is NOT a component of ISA?

- a) Registers
- b) I/O operations
- c) Compiler
- d) Memory organization

Answer: c) Compiler

### What is the purpose of a register in ISA?

- a) To store instructions
- b) To store data
- c) To store program counter
- d) To store keyboard input

Answer: b) To store data

### Which type of instruction sets can perform arithmetic operations directly on memory?

- a) Stack-based
- b) Register-based
- c) Complex Instruction Set Computing (CISC)
- d) Reduced Instruction Set Computing (RISC)

Answer: c) Complex Instruction Set Computing (CISC)

### Which type of instruction sets have simpler instructions and fewer addressing modes?

- a) Stack-based
- b) Register-based
- c) Complex Instruction Set Computing (CISC)
- d) Reduced Instruction Set Computing (RISC)

Answer: d) Reduced Instruction Set Computing (RISC)

### Which of the following is NOT a characteristic of a good ISA?

- a) Consistent instruction encoding

- b) Large number of addressing modes
- c) Orthogonality
- d) Simplicity

**Answer: b) Large number of addressing modes**

**Which type of instruction sets rely on a last-in, first-out (LIFO) stack?**

- a) Stack-based
- b) Register-based
- c) Complex Instruction Set Computing (CISC)
- d) Reduced Instruction Set Computing (RISC)

**Answer: a) Stack-based**

**Which of the following components of ISA defines the set of instructions that a processor can execute?**

- a) Instruction encoding
- b) Memory organization
- c) Registers
- d) I/O operations

**Answer: a) Instruction encoding**

## Lec 3 - Introduction to SRC Processor

### 1. What does SRC Processor specialize in?

- a) Image processing
- b) Sample rate conversion
- c) Audio compression
- d) Video encoding

Answer: b) Sample rate conversion

### What is the primary use of SRC Processor?

- a) Data encryption
- b) Image rendering
- c) Audio signal processing
- d) Video decoding

Answer: c) Audio signal processing

### Which industry commonly uses SRC Processor?

- a) Automotive
- b) Construction
- c) Banking
- d) Audio/Video

Answer: d) Audio/Video

### What kind of algorithms does SRC Processor use?

- a) Simple algorithms
- b) Complex algorithms
- c) Linear algorithms
- d) Non-linear algorithms

Answer: b) Complex algorithms

### What is the purpose of sample rate conversion?

- a) To compress data
- b) To decompress data
- c) To convert data between different sample rates
- d) To convert data between different formats

Answer: c) To convert data between different sample rates

### What is the advantage of SRC Processor in sample rate conversion?

- a) High distortion
- b) Low distortion
- c) High noise
- d) Low noise

Answer: b) Low distortion

### Which type of devices use SRC Processor?

- a) Smartphones
- b) Laptops
- c) Audio interfaces
- d) All of the above

Answer: d) All of the above

### How does SRC Processor achieve high-quality sample rate conversion?

- a) Using simple algorithms

- b) Using complex algorithms
- c) By adding noise to the signal
- d) By reducing the quality of the signal

**Answer: b) Using complex algorithms**

**What is the benefit of SRC Processor's efficiency?**

- a) Lower cost
- b) Higher cost
- c) Lower quality
- d) Higher quality

**Answer: a) Lower cost**

**What does SRC stand for in SRC Processor?**

- a) Sample Rate Converter
- b) System Resource Control
- c) Signal Reduction Circuit
- d) System Reference Clock

**Answer: a) Sample Rate Converter**

## Lec 4 - ISA and Instruction Formats

### 1. What does ISA stand for?

- a) Integrated Software Architecture
- b) Instruction Set Architecture
- c) Interface System Architecture
- d) Interconnect System Architecture

Answer: b) Instruction Set Architecture

### What is the purpose of ISA?

- a) To define the functionality and operation of a processor
- b) To define the architecture of a computer system
- c) To define the programming language used by a processor
- d) To define the operating system used by a computer

Answer: a) To define the functionality and operation of a processor

### What are instruction formats?

- a) Binary code used to represent instructions in machine language
- b) Programming tools used to write instructions for a processor
- c) The architecture of a computer system
- d) The operating system used by a computer

Answer: a) Binary code used to represent instructions in machine language

### What is an opcode?

- a) A type of instruction format
- b) A binary code used to represent a specific operation
- c) A programming tool used to write instructions
- d) The architecture of a computer system

Answer: b) A binary code used to represent a specific operation

### Which of the following is an example of an operand?

- a) ADD
- b) 0x04
- c) MOV
- d) JMP

Answer: b) 0x04

### What does RISC stand for?

- a) Reduced Instruction Set Computer
- b) Random Instruction Set Computer
- c) Relocatable Instruction Set Computer
- d) Robust Instruction Set Computer

Answer: a) Reduced Instruction Set Computer

### Which of the following is an advantage of RISC architecture?

- a) It has a large number of complex instructions
- b) It can perform complex instructions in a single clock cycle
- c) It is more power-efficient than CISC architecture
- d) It is more versatile than CISC architecture

Answer: c) It is more power-efficient than CISC architecture

### Which of the following is a characteristic of CISC architecture?

- a) It has a small number of simple instructions

- b) It can perform complex instructions in a single clock cycle
- c) It is more power-efficient than RISC architecture
- d) It is more versatile than RISC architecture

**Answer: b) It can perform complex instructions in a single clock cycle**

**Which instruction format specifies the location of an operand in memory?**

- a) Register addressing
- b) Immediate addressing
- c) Direct addressing
- d) Indirect addressing

**Answer: c) Direct addressing**

**Which instruction format specifies an operand that is contained in the instruction itself?**

- a) Register addressing
- b) Immediate addressing
- c) Direct addressing
- d) Indirect addressing

**Answer: b) Immediate addressing**



## Lec 5 - Description of SRC in RTL

### 1. What is SRC?

- A. A computer architecture following the CISC approach
- B. A computer architecture following the RISC approach
- C. A programming language
- D. A data structure

Answer: B

### What does RTL stand for?

- A. Register Transfer Logic
- B. Register Transfer Level
- C. Random Transmission Line
- D. Remote Transfer Language

Answer: B

### What is the size of an SRC instruction word?

- A. 8 bits
- B. 16 bits
- C. 24 bits
- D. 32 bits

Answer: D

### What is the purpose of the ALU in SRC?

- A. To handle communication between the processor and memory
- B. To store the operands and intermediate results during instruction execution
- C. To generate control signals for various components
- D. To perform arithmetic and logic operations on the operands

Answer: D

### What is the role of the control unit in SRC?

- A. To handle communication between the processor and memory
- B. To store the operands and intermediate results during instruction execution
- C. To generate control signals for various components
- D. To perform arithmetic and logic operations on the operands

Answer: C

### What does the memory interface do in SRC?

- A. Performs arithmetic and logic operations on the operands
- B. Stores the operands and intermediate results during instruction execution
- C. Generates control signals for various components
- D. Handles communication between the processor and memory

Answer: D

### How are instructions encoded in SRC?

- A. Using a variable format
- B. Using a hybrid format
- C. Using a fixed format
- D. Using a floating-point format

Answer: C

### What types of instructions are included in the SRC instruction set?

- A. Only arithmetic and logic operations

- B. Only data transfer and control flow instructions
- C. Basic operations such as arithmetic and logic operations, as well as data transfer and control flow instructions
- D. Only data transfer instructions

**Answer: C**

**What is the goal of SRC architecture design?**

- A. To have a complex and diverse instruction set
- B. To have a streamlined and simple instruction set
- C. To have a large number of complex hardware components
- D. To have a large number of software instructions

**Answer: B**

**What is required to implement SRC in RTL?**

- A. Understanding of the SRC architecture and the ability to design and implement the hardware components using RTL
- B. Understanding of a high-level programming language
- C. Understanding of data structures
- D. Understanding of compiler design

**Answer: A**

## Lec 6 - RTL Using Digital Logic Circuits

1. What does RTL stand for in digital logic circuits?

- a) Reduced Timing Latency
- b) Register-Transfer Level
- c) Randomized Time Logic
- d) Real-Time Logic

Answer: b) Register-Transfer Level

Which type of logic circuits are used in RTL design?

- a) Combinational and sequential logic circuits
- b) Only combinational logic circuits
- c) Only sequential logic circuits
- d) None of the above

Answer: a) Combinational and sequential logic circuits

What is the purpose of RTL design?

- a) To enable efficient use of hardware resources
- b) To simplify digital system design
- c) To reduce power consumption
- d) All of the above

Answer: d) All of the above

Which of the following is an example of a digital system that uses RTL design?

- a) Graphics card
- b) Sound card
- c) Central Processing Unit (CPU)
- d) All of the above

Answer: c) Central Processing Unit (CPU)

Which level of abstraction does RTL represent in digital system design?

- a) Low-level abstraction
- b) High-level abstraction
- c) Intermediate-level abstraction
- d) None of the above

Answer: b) High-level abstraction

What is the flow of data represented between in RTL design?

- a) Registers
- b) Clock signals
- c) Power signals
- d) None of the above

Answer: a) Registers

What is the difference between combinational and sequential logic circuits?

- a) Combinational circuits have memory, whereas sequential circuits do not.
- b) Sequential circuits have memory, whereas combinational circuits do not.
- c) Both types of circuits have memory.
- d) Both types of circuits do not have memory.

Answer: b) Sequential circuits have memory, whereas combinational circuits do not.

Which digital system design methodology benefits from the use of RTL?

- a) Waterfall model

- b) Agile model
- c) Spiral model
- d) None of the above

**Answer: b) Agile model**

**What is the advantage of using RTL in digital system design?**

- a) Faster design process
- b) Higher level of abstraction
- c) Improved design verification and testing
- d) All of the above

**Answer: d) All of the above**

**What is the primary use of RTL design in modern digital system design?**

- a) To increase power consumption
- b) To simplify digital system design
- c) To enable efficient use of hardware resources
- d) None of the above

**Answer: c) To enable efficient use of hardware resources**

## Lec 7 - Design Process for ISA of FALCON-A

### 1. What is the first step in the design process for the ISA of FALCON-A?

- a. Selecting the instruction set features
- b. Defining the application domain
- c. Designing the instruction format
- d. Identifying the target audience

Answer: b. Defining the application domain

### What is the role of identifying the target audience in the design process for the ISA of FALCON-A?

- a. To ensure that the ISA is easy to use for all users
- b. To ensure that the ISA meets the performance requirements of the target audience
- c. To ensure that the ISA has a broad appeal to all users
- d. To ensure that the ISA is compatible with other processors in the market

Answer: b. To ensure that the ISA meets the performance requirements of the target audience

### What is the goal of selecting the instruction set features in the design process for the ISA of FALCON-A?

- a. To include as many features as possible to increase performance
- b. To include only the necessary features to balance performance and simplicity
- c. To make the ISA more compatible with other processors in the market
- d. To make the ISA more appealing to a broad range of users

Answer: b. To include only the necessary features to balance performance and simplicity

### What is the significance of designing the instruction format in the design process for the ISA of FALCON-A?

- a. It ensures that the ISA is easy to use for all users
- b. It ensures that the ISA meets the performance requirements of the target audience
- c. It ensures that the ISA is compatible with other processors in the market
- d. It determines how the processor interprets and executes instructions

Answer: d. It determines how the processor interprets and executes instructions

### What is the primary goal of the design process for the ISA of FALCON-A?

- a. To maximize performance at all costs
- b. To balance performance and simplicity
- c. To create an ISA that is easy to use for all users
- d. To create an ISA that is compatible with other processors in the market

Answer: b. To balance performance and simplicity

### What is the role of the application domain in the design process for the ISA of FALCON-A?

- a. To define the target audience for the processor
- b. To determine the features required in the ISA
- c. To identify the performance requirements of the target audience
- d. To ensure that the ISA meets the needs of the application domain

Answer: d. To ensure that the ISA meets the needs of the application domain

### What is the significance of balancing performance and simplicity in the design process for the ISA of FALCON-A?

- a. It ensures that the processor is easy to use for all users

- b. It ensures that the processor meets the performance requirements of the target audience
- c. It ensures that the processor is compatible with other processors in the market
- d. It ensures that the processor is efficient and cost-effective

**Answer: d. It ensures that the processor is efficient and cost-effective**

**What is the role of the target audience in the design process for the ISA of FALCON-A?**

- a. To ensure that the processor meets the performance requirements of the target audience
- b. To ensure that the processor is easy to use for all users
- c. To identify the features required in the ISA
- d. To ensure that the processor is compatible with other processors in the market

**Answer: a. To ensure that the processor meets the performance requirements of the target audience**

**What is the significance of including only the necessary instruction set features in the design process for the ISA of FALCON-A?**

- a. It reduces the cost and complexity of the processor

## Lec 8 - ISA of the FALCON-A

### 1. What is the Instruction Set Architecture (ISA) of the FALCON-A?

- a) 64-bit CISC architecture
- b) 16-bit RISC architecture
- c) 32-bit RISC architecture
- d) 8-bit CISC architecture

Answer: c) 32-bit RISC architecture

### What is the benefit of a fixed-length instruction format in the FALCON-A ISA?

- a) Increased code density
- b) Faster instruction decoding and execution
- c) Better support for branching and looping
- d) All of the above

Answer: b) Faster instruction decoding and execution

### What types of memory access instructions are supported by the FALCON-A ISA?

- a) Load and store only
- b) Load, store, and atomic operations
- c) Load, store, and jump instructions
- d) Branch, jump, and atomic operations

Answer: b) Load, store, and atomic operations

### What types of arithmetic and logical instructions are supported by the FALCON-A ISA?

- a) Addition and subtraction only
- b) Addition, subtraction, multiplication, and division
- c) Bitwise operations only
- d) All of the above

Answer: d) All of the above

### What is the primary advantage of the FALCON-A ISA for embedded systems?

- a) High performance
- b) Low power consumption
- c) Large code density
- d) Easy programming model

Answer: b) Low power consumption

### What is the purpose of the power-saving modes in the FALCON-A ISA?

- a) To increase performance
- b) To reduce power consumption
- c) To improve code density
- d) To simplify programming

Answer: b) To reduce power consumption

### How many bits are in the instruction format of the FALCON-A ISA?

- a) 8 bits
- b) 16 bits
- c) 32 bits
- d) 64 bits

Answer: c) 32 bits

### What is the difference between RISC and CISC architectures?

- a) RISC has a smaller instruction set than CISC

- b) RISC has a fixed-length instruction format, while CISC has variable-length
- c) RISC supports fewer instructions than CISC
- d) RISC is designed for low-power applications, while CISC is designed for high-performance applications

**Answer: b) RISC has a fixed-length instruction format, while CISC has variable-length**

**What is the benefit of a smaller instruction set in the FALCON-A ISA?**

- a) Reduced power consumption
- b) Increased code density
- c) Improved performance
- d) All of the above

**Answer: b) Increased code density**

**What type of devices are the FALCON-A ISA and architecture suitable for?**

- a) High-performance servers
- b) Mobile and battery-powered devices
- c) Supercomputers
- d) Desktop computers

**Answer: b) Mobile and battery-powered devices**



## Lec 9 - Description of FALCON-A and EAGLE using RTL

1. What is the primary use of FALCON-A and EAGLE processors?

- a. Gaming consoles
- b. AI and machine learning
- c. Smartphones
- d. Embedded systems

Answer: b

Which processor has a higher bit width, FALCON-A or EAGLE?

- a. FALCON-A
- b. EAGLE
- c. Both have the same bit width
- d. None of the above

Answer: a

What is the pipeline issue width of FALCON-A?

- a. 4
- b. 5
- c. 6
- d. 7

Answer: c

What is the pipeline issue width of EAGLE?

- a. 3
- b. 4
- c. 5
- d. 6

Answer: c

Which of the following is not a feature of FALCON-A and EAGLE processors?

- a. Dedicated hardware accelerators
- b. Advanced branch prediction
- c. Reduced Instruction Set Architecture (RISC)
- d. Cache management techniques

Answer: c

What type of instruction set architecture do FALCON-A and EAGLE processors support?

- a. Complex Instruction Set Architecture (CISA)
- b. Reduced Instruction Set Architecture (RISC)
- c. Both a and b
- d. None of the above

Answer: a

Which processor is better suited for multimedia processing?

- a. FALCON-A
- b. EAGLE
- c. Both are equally suited
- d. None of the above

Answer: a

Which processor has a higher number of issue stages?

- a. FALCON-A

- b. EAGLE
- c. Both have the same number of issue stages
- d. None of the above

**Answer: a**

**What is the main advantage of FALCON-A and EAGLE processors?**

- a. High power consumption
- b. Flexible design options
- c. Low performance
- d. Limited applications

**Answer: b**

**Which of the following is not an application area of FALCON-A and EAGLE processors?**

- a. AI and machine learning
- b. Gaming consoles
- c. Embedded systems
- d. Signal processing

**Answer: b**

## Lec 10 - The FALCON-E and ISA Comparison

1. Which of the following is a custom design instruction set architecture developed by Qualcomm?

- a) ISA
- b) FALCON-E
- c) ARM
- d) x86

Answer: b) FALCON-E

What is the aim of FALCON-E architecture?

- a) To improve performance and energy efficiency for specific applications
- b) To provide compatibility across different processors
- c) To simplify the instruction set
- d) None of the above

Answer: a) To improve improve performance and energy efficiency for specific applications

Which of the following is a standardized instruction set architecture used by many processor manufacturers?

- a) FALCON-E
- b) ARM
- c) ISA
- d) x86

Answer: c) ISA

Which architecture provides compatibility across different processors?

- a) FALCON-E
- b) ARM
- c) ISA
- d) x86

Answer: c) ISA

Which of the following is true regarding FALCON-E architecture?

- a) It aims to simplify the instruction set
- b) It is a standardized instruction set architecture
- c) It provides compatibility across different processors
- d) It is developed by Intel

Answer: a) It aims to simplify the instruction set

What are the factors that need to be analyzed while comparing FALCON-E and ISA?

- a) Instruction set complexity
- b) Power consumption
- c) Compatibility with software
- d) All of the above

Answer: d) All of the above

Which architecture provides improved performance and energy efficiency for specific applications?

- a) FALCON-E
- b) ARM

- c) ISA
- d) x86

**Answer: a) FALCON-E**

**Which architecture is used by many processor manufacturers to ensure compatibility?**

- a) FALCON-E
- b) ARM
- c) ISA
- d) x86

**Answer: c) ISA**

**Which architecture is most suitable for applications that require high performance and energy efficiency?**

- a) FALCON-E
- b) ARM
- c) ISA
- d) x86

**Answer: a) FALCON-E**

**Which architecture is most suitable for applications that require compatibility across different processors?**

- a) FALCON-E
- b) ARM
- c) ISA
- d) x86

**Answer: c) ISA**

## Lec 11 - CISC and RISC

### 1. What does CISC stand for?

- A) Complex Instruction Set Computing
- B) Computer Instruction Set Code
- C) Compact Instructional System Computing
- D) None of the above

Answer: A) Complex Instruction Set Computing

### What is the primary difference between CISC and RISC processors?

- A) CISC processors have a smaller instruction set than RISC processors
- B) RISC processors have a more complex instruction set than CISC processors
- C) CISC processors have a larger and more complex instruction set than RISC processors
- D) None of the above

Answer: C) CISC processors have a larger and more complex instruction set than RISC processors

### Which type of processor architecture is better suited for mobile devices?

- A) CISC
- B) RISC
- C) Both architectures are equally suited for mobile devices
- D) Neither architecture is suited for mobile devices

Answer: B) RISC

### Which of the following is an example of a CISC processor?

- A) Intel 80386
- B) ARM Cortex-A53
- C) IBM PowerPC
- D) All of the above

Answer: A) Intel 80386

### Which type of processor architecture is better suited for multimedia and gaming applications?

- A) CISC
- B) RISC
- C) Both architectures are equally suited for multimedia and gaming applications
- D) Neither architecture is suited for multimedia and gaming applications

Answer: A) CISC

### Which type of processor architecture is known for its pipelining ability?

- A) CISC
- B) RISC
- C) Both architectures are equally known for their pipelining ability
- D) Neither architecture is known for its pipelining ability

Answer: B) RISC

### Which type of processor architecture typically has a higher power consumption?

- A) CISC
- B) RISC
- C) Both architectures have the same power consumption

D) It depends on the specific processor model

**Answer: A) CISC**

**Which type of processor architecture is more commonly used in embedded systems?**

A) CISC

B) RISC

C) Both architectures are equally used in embedded systems

D) Neither architecture is used in embedded systems

**Answer: B) RISC**

**Which type of processor architecture is known for its emphasis on load/store instructions?**

A) CISC

B) RISC

C) Both architectures emphasize load/store instructions

D) Neither architecture emphasizes load/store instructions

**Answer: B) RISC**

**Which of the following is an example of a RISC processor?**

A) Intel Pentium

B) Motorola 68000

C) MIPS R4000

D) All of the above

**Answer: C) MIPS R4000**

## Lec 12 - CPU Design

1. Which of the following is NOT an essential component of a CPU design?

- a) Architecture
- b) Instruction set
- c) Datapath
- d) Compiler

Answer: d) Compiler

Which technique is used to improve the performance of a CPU design by executing multiple instructions simultaneously?

- a) Pipelining
- b) Branch prediction
- c) Superscalar execution
- d) Cache memory

Answer: c) Superscalar execution

Which component of a CPU design is responsible for fetching instructions from memory?

- a) Datapath
- b) Control unit
- c) Arithmetic logic unit
- d) Register file

Answer: b) Control unit

Which of the following is a measure of the speed of a CPU design?

- a) Clock frequency
- b) Instruction set size
- c) Datapath width
- d) Control signal count

Answer: a) Clock frequency

Which technique is used to reduce the impact of branch instructions on the performance of a CPU design?

- a) Pipelining
- b) Superscalar execution
- c) Out-of-order execution
- d) Branch prediction

Answer: d) Branch prediction

Which component of a CPU design is responsible for performing arithmetic and logical operations?

- a) Datapath
- b) Control unit
- c) Arithmetic logic unit
- d) Register file

Answer: c) Arithmetic logic unit

Which type of memory is used to temporarily store data that the CPU needs to access frequently?

- a) Cache memory

- b) Virtual memory
- c) ROM
- d) RAM

**Answer: a) Cache memory**

**Which of the following is a measure of the power consumption of a CPU design?**

- a) Clock frequency
- b) Instruction set size
- c) Datapath width
- d) Power dissipation

**Answer: d) Power dissipation**

**Which technique is used to improve the performance of a CPU design by reordering instructions to reduce pipeline stalls?**

- a) Pipelining
- b) Superscalar execution
- c) Out-of-order execution
- d) Branch prediction

**Answer: c) Out-of-order execution**

**Which component of a CPU design is responsible for temporarily storing data that the CPU needs to access?**

- a) Datapath
- b) Control unit
- c) Arithmetic logic unit
- d) Register file

**Answer: d) Register file**



## Lec 13 - Structural RTL Description of the FALCON-A

### 1. What is the FALCON-A?

- A) A programming language
- B) A microprocessor
- C) A memory hierarchy
- D) A control unit

Answer: B

### What is Structural RTL Description?

- A) A programming language
- B) A hardware-level design language
- C) An operating system
- D) A database management system

Answer: B

### What does the Structural RTL Description of the FALCON-A include?

- A) Description of the instruction set architecture
- B) Description of the caches
- C) Description of the main memory
- D) All of the above

Answer: D

### What is the datapath of the FALCON-A?

- A) The memory hierarchy
- B) The control unit
- C) The registers and ALU
- D) The instruction set architecture

Answer: C

### What is the control unit of the FALCON-A responsible for?

- A) Performing arithmetic and logical operations
- B) Controlling the flow of data
- C) Storing data and instructions
- D) None of the above

Answer: B

### What is the memory hierarchy of the FALCON-A?

- A) The registers and ALU
- B) The control unit
- C) The caches, main memory, and other components
- D) The instruction set architecture

Answer: C

### What is the purpose of using Structural RTL Description in CPU design?

- A) To describe the software programs that run on the CPU
- B) To test the CPU's behavior and functionality
- C) To create the physical layout of the CPU
- D) To manage the CPU's power consumption

Answer: B

Which of the following is not included in the Structural RTL Description of the FALCON-

**A?**

- A) Description of the datapath
- B) Description of the instruction set architecture
- C) Description of the input/output devices
- D) Description of the memory hierarchy

**Answer: C**

**What is the benefit of using a Structural RTL Description in CPU design?**

- A) It allows for the creation of simulation models
- B) It reduces the size of the CPU
- C) It increases the CPU's clock speed
- D) It improves the CPU's power consumption

**Answer: A**

**What is the FALCON-A designed for?**

- A) Low-performance computing applications
- B) High-performance computing applications
- C) Mobile devices
- D) None of the above

**Answer: B**

## Lec 14 - External FALCON-A CPU

1. What is the clock speed of the External FALCON-A CPU?

- a) 1 GHz
- b) 2 GHz
- c) 3 GHz
- d) 4 GHz

Answer: b) 2 GHz

What is the power consumption of the External FALCON-A CPU?

- a) High
- b) Low
- c) Moderate
- d) Variable

Answer: b) Low

What is the primary application of the External FALCON-A CPU?

- a) Gaming
- b) Mobile devices
- c) Graphics rendering
- d) Data centers

Answer: d) Data centers

What is the main advantage of the External FALCON-A CPU?

- a) High clock speed
- b) Low power consumption
- c) Advanced graphics processing
- d) Low cost

Answer: b) Low power consumption

Which of the following is a feature of the External FALCON-A CPU?

- a) Advanced power management
- b) High cost
- c) Low clock speed
- d) Inefficient processing

Answer: a) Advanced power management

Which type of devices is the External FALCON-A CPU suitable for?

- a) Low-power devices
- b) High-performance devices
- c) Mid-range devices
- d) All of the above

Answer: b) High-performance devices

What is the architecture of the External FALCON-A CPU?

- a) ARM
- b) x86
- c) MIPS
- d) PowerPC

Answer: a) ARM

Which company manufactures the External FALCON-A CPU?

- a) AMD

- b) Intel
- c) Qualcomm
- d) ARM Holdings

**Answer: d) ARM Holdings**

**Which of the following is a competitor of the External FALCON-A CPU?**

- a) Intel Core i9
- b) AMD Ryzen
- c) Qualcomm Snapdragon
- d) All of the above

**Answer: d) All of the above**

**Which of the following is a disadvantage of the External FALCON-A CPU?**

- a) High power consumption
- b) Low clock speed
- c) Limited processing power
- d) High cost

**Answer: c) Limited processing power**

## Lec 15 - Logic Design and Control Signals Generation in SRC

1. Which of the following best describes logic design?

- A) The process of creating digital circuits using logic gates
- B) The process of creating analog circuits using operational amplifiers
- C) The process of designing software algorithms
- D) The process of designing mechanical systems

Answer: A) The process of creating digital circuits using logic gates

Which of the following is not a control signal used in SRC?

- A) Memory request signal
- B) CPU request signal
- C) Interrupt signal
- D) Power supply signal

Answer: D) Power supply signal

What is the purpose of control signals in SRC?

- A) To manage system resources
- B) To provide power to the system
- C) To communicate with external devices
- D) To create user interfaces

Answer: A) To manage system resources

What is the basic building block of digital logic circuits?

- A) Resistors
- B) Capacitors
- C) Transistors
- D) Inductors

Answer: C) Transistors

Which of the following is a type of logic gate?

- A) AND gate
- B) OR gate
- C) NOT gate
- D) All of the above

Answer: D) All of the above

Which of the following is an example of a combinatorial logic circuit?

- A) Flip-flop
- B) Counter
- C) Decoder
- D) None of the above

Answer: C) Decoder

Which of the following is an example of a sequential logic circuit?

- A) Adder
- B) Multiplexer
- C) Flip-flop
- D) Comparator

Answer: C) Flip-flop

Which of the following is a characteristic of synchronous circuits?

- A) They have no clock signal

- B) They have a feedback path
- C) They have a stable state
- D) They have no race conditions

**Answer: C) They have a stable state**

**What is the purpose of a clock signal in synchronous circuits?**

- A) To provide power to the circuit
- B) To synchronize the operation of the circuit
- C) To create an output signal
- D) To generate a control signal

**Answer: B) To synchronize the operation of the circuit**

**Which of the following is an example of a control signal used in SRC?**

- A) Voltage signal
- B) Data signal
- C) Clock signal
- D) Interrupt signal

**Answer: D) Interrupt signal**

## Lec 16 - Control Unit Design

1. What is the primary function of a control unit in a CPU?

- a) Data processing
- b) Data storage
- c) Data transmission
- d) Instruction execution

Answer: d) Instruction execution

Which of the following is not a characteristic of a good control unit design?

- a) High clock speed
- b) Low power consumption
- c) Efficient instruction decoding
- d) Secure operation

Answer: a) High clock speed

Which of the following is not an essential component of a control unit?

- a) Arithmetic Logic Unit (ALU)
- b) Instruction Register (IR)
- c) Program Counter (PC)
- d) Data Bus

Answer: d) Data Bus

Which technique is used to improve the performance of a control unit by overlapping instruction execution?

- a) Instruction pipelining
- b) Register renaming
- c) Branch prediction
- d) Virtual memory

Answer: a) Instruction pipelining

Which of the following is not a common instruction set architecture used in control unit design?

- a) MIPS
- b) x86
- c) ARM
- d) SCSI

Answer: d) SCSI

Which of the following is an important factor to consider in control unit design for mobile devices?

- a) High power consumption
- b) Large heat dissipation
- c) Low power consumption
- d) High clock speed

Answer: c) Low power consumption

Which of the following is a security feature implemented in some control unit designs to prevent unauthorized code execution?

- a) Virtual memory

- b) Address translation
- c) Data encryption
- d) Address space randomization

**Answer: d) Address space randomization**

**Which of the following is a technique used in control unit design to reduce the number of instruction cycles required to execute a program?**

- a) Instruction pipelining
- b) Branch prediction
- c) Register renaming
- d) Cache memory

**Answer: b) Branch prediction**

**Which of the following is an important factor to consider in control unit design for high-performance computing?**

- a) Low clock speed
- b) Low power consumption
- c) High clock speed
- d) Low heat dissipation

**Answer: c) High clock speed**

**Which of the following is a feature of some control unit designs that allows multiple threads to execute simultaneously?**

- a) Hyper-threading
- b) Virtual memory
- c) Branch prediction
- d) Instruction pipelining

**Answer: a) Hyper-threading**



## Lec 17 - Machine Reset and Machine Exceptions

### 1. What is machine reset?

- A. The process of restoring a computer system to its initial state
- B. The process of shutting down a computer system
- C. The process of updating the software of a computer system

Answer: A

### What are machine exceptions?

- A. Unexpected events that occur during the operation of a computer system
- B. Expected events that occur during the operation of a computer system
- C. Events that occur during the boot-up process of a computer system

Answer: A

### Which component of the computer system is responsible for handling machine exceptions?

- A. Memory
- B. Input/output devices
- C. Control unit

Answer: C

### Which of the following is not an example of a machine exception?

- A. Divide-by-zero error
- B. Invalid memory access
- C. Operating system update

Answer: C

### What is the purpose of a machine reset?

- A. To restore a computer system to its initial state
- B. To update the software of a computer system
- C. To shutdown a computer system

Answer: A

### When is a machine reset typically performed?

- A. During the boot-up process
- B. During the shutdown process
- C. When the system becomes unresponsive

Answer: A

### Which of the following is not a component that is reset during a machine reset?

- A. Control unit
- B. Memory
- C. Input/output devices

Answer: C

### What is the role of the control unit in handling machine exceptions?

- A. To generate an exception handler routine
- B. To shut down the system
- C. To clear the memory

Answer: A

### What can cause a machine exception?

- A. Divide-by-zero error

B. Invalid memory access

C. Expected events during the operation of a computer system

**Answer: A and B**

**Which of the following is a technique used to prevent machine exceptions?**

A. Machine reset

B. Exception handling

C. Error correction codes

**Answer: C**

## Lec 18 - Pipelining

### 1. What is pipelining?

- a) A technique to increase the size of memory
- b) A technique to increase the processing speed of a CPU
- c) A technique to increase the number of input/output devices

Answer: b) A technique to increase the processing speed of a CPU

### What is the purpose of pipelining?

- a) To decrease the processing speed of a CPU
- b) To increase the processing speed of a CPU
- c) To increase the size of the memory

Answer: b) To increase the processing speed of a CPU

### Which of the following is a benefit of pipelining?

- a) Decreased throughput
- b) Increased idle time
- c) Increased efficiency

Answer: c) Increased efficiency

### What is a pipeline stage?

- a) A specific step in the pipelining process
- b) A specific step in the memory access process
- c) A specific step in the input/output process

Answer: a) A specific step in the pipelining process

### How does pipelining work?

- a) By dividing the processing of an instruction into smaller sequential stages
- b) By increasing the size of the memory
- c) By increasing the number of input/output devices

Answer: a) By dividing the processing of an instruction into smaller sequential stages

### What is the output of one stage in the pipeline used for?

- a) As the input for the next stage
- b) To increase the size of the memory
- c) To increase the number of input/output devices

Answer: a) As the input for the next stage

### What is a pipeline hazard?

- a) A delay in the pipeline caused by an instruction that depends on a previous instruction
- b) A delay in the pipeline caused by a hardware failure
- c) A delay in the pipeline caused by a software error

Answer: a) A delay in the pipeline caused by an instruction that depends on a previous instruction

### What is a pipeline stall?

- a) A delay in the pipeline caused by a hardware failure
- b) A delay in the pipeline caused by a software error
- c) A delay in the pipeline caused by the pipeline hazard

Answer: c) A delay in the pipeline caused by the pipeline hazard

### Which of the following is a disadvantage of pipelining?

- a) Increased efficiency

- b) Increased complexity
- c) Decreased throughput

Answer: b) Increased complexity

**What is the main goal of pipelining?**

- a) To decrease the processing speed of a CPU
- b) To increase the processing speed of a CPU
- c) To decrease the number of input/output devices

Answer: b) To increase the processing speed of a CPU

## Lec 19 - Pipelined SRC

### 1. What is Pipelined SRC used for?

- A) Computing certain types of matrix operations
- B) Sorting data in a database
- C) Running simulations in virtual environments
- D) None of the above

Answer: A

### What does SRC stand for in Pipelined SRC?

- A) Simple Reduction Complex
- B) Symbolic Reduction Complex
- C) Sequential Reduction Complex
- D) None of the above

Answer: B

### What is the benefit of using Pipelined SRC for matrix computations?

- A) Faster computation times
- B) More accurate results
- C) Lower memory usage
- D) None of the above

Answer: A

### What is the main drawback of Pipelined SRC?

- A) It is not suitable for large-scale matrix computations
- B) It is prone to errors
- C) It requires specialized hardware
- D) It can introduce additional overhead

Answer: C

### How does Pipelined SRC work?

- A) By breaking down a matrix into smaller sub-matrices and computing them in parallel pipelines
- B) By converting a matrix into a graph and performing computations on the graph
- C) By using statistical methods to estimate matrix operations
- D) None of the above

Answer: A

### What applications is Pipelined SRC commonly used for?

- A) Signal processing
- B) Machine learning
- C) Scientific computing
- D) All of the above

Answer: D

### What is the significance of pipelining in Pipelined SRC?

- A) It allows for faster computation times by computing sub-matrices in parallel
- B) It reduces the memory usage of the algorithm
- C) It ensures more accurate results
- D) None of the above

Answer: A

### Which of the following is a challenge in implementing Pipelined SRC?

- A) Pipeline hazards

- B) Instruction reordering
- C) Data forwarding
- D) None of the above

Answer: D

**Which stage of the pipeline in Pipelined SRC computes the final result?**

- A) Instruction fetch
- B) Instruction decode
- C) Execute
- D) Write-back

Answer: D

**What is pipeline depth in Pipelined SRC?**

- A) The number of pipeline stages used in the algorithm
- B) The number of sub-matrices into which the matrix is broken down
- C) The number of computational units used in parallel pipelines
- D) None of the above

Answer: A

## Lec 20 - Hazards in Pipelining

### 1. What is a hazard in pipelining?

- a) A condition where the pipeline execution is stalled
- b) A condition where the pipeline execution continues uninterrupted
- c) A condition where the pipeline execution reverses
- d) A condition where the pipeline execution stops completely

Answer: a) A condition where the pipeline execution is stalled

### What is a data hazard?

- a) A hazard caused by the use of a shared resource
- b) A hazard caused by an instruction that changes the program counter
- c) A hazard caused by a dependency between two or more instructions
- d) A hazard caused by a structural limitation in the pipeline design

Answer: c) A hazard caused by a dependency between two or more instructions

### What is a structural hazard?

- a) A hazard caused by an instruction that changes the program counter
- b) A hazard caused by a dependency between two or more instructions
- c) A hazard caused by a structural limitation in the pipeline design
- d) A hazard caused by the use of a shared resource

Answer: c) A hazard caused by a structural limitation in the pipeline design

### What is a control hazard?

- a) A hazard caused by a dependency between two or more instructions
- b) A hazard caused by an instruction that changes the program counter
- c) A hazard caused by a structural limitation in the pipeline design
- d) A hazard caused by the use of a shared resource

Answer: b) A hazard caused by an instruction that changes the program counter

### What is pipeline latency?

- a) The number of pipeline stages in the pipeline
- b) The time required to complete one pipeline stage
- c) The total time required to complete a sequence of pipeline stages
- d) The time required to switch between pipeline stages

Answer: c) The total time required to complete a sequence of pipeline stages

### What is pipeline throughput?

- a) The time required to complete one pipeline stage
- b) The total time required to complete a sequence of pipeline stages
- c) The number of pipeline stages in the pipeline
- d) The rate at which instructions are completed by the pipeline

Answer: d) The rate at which instructions are completed by the pipeline

### How can data hazards be resolved in pipelining?

- a) By inserting NOP instructions
- b) By reordering instructions
- c) By forwarding data between pipeline stages
- d) By stalling the pipeline

Answer: c) By forwarding data between pipeline stages

### How can structural hazards be resolved in pipelining?

- a) By inserting NOP instructions

- b) By reordering instructions
- c) By forwarding data between pipeline stages
- d) By adding additional resources

**Answer: d) By adding additional resources**

**How can control hazards be resolved in pipelining?**

- a) By inserting NOP instructions
- b) By reordering instructions
- c) By forwarding data between pipeline stages
- d) By using branch prediction

**Answer: d) By using branch prediction**

**Which type of hazard can be resolved by instruction reordering?**

- a) Data hazards
- b) Structural hazards
- c) Control hazards
- d) All of the above

**Answer: d) All of the above**



## Lec 21 - Instruction Level Parallelism

### 1. What is Instruction Level Parallelism (ILP)?

- a) The ability to execute multiple threads in parallel
- b) The ability to execute multiple instructions in parallel
- c) The ability to execute multiple processes in parallel
- d) The ability to execute multiple programs in parallel

**Solution: b) The ability to execute multiple instructions in parallel**

### What are the benefits of ILP?

- a) Improved performance
- b) Reduced power consumption
- c) Increased security
- d) All of the above

**Solution: a) Improved performance**

### Which of the following is a challenge of ILP?

- a) Data dependencies between instructions
- b) Limited availability of resources
- c) Slow clock speed
- d) None of the above

**Solution: a) Data dependencies between instructions**

### Which of the following techniques can be used to overcome the challenges of ILP?

- a) Instruction scheduling
- b) Register renaming
- c) Speculative execution
- d) All of the above

**Solution: d) All of the above**

### What is superscalar processing?

- a) A technique for exploiting ILP
- b) A technique for exploiting TLP
- c) A technique for reducing power consumption
- d) A technique for reducing memory latency

**Solution: a) A technique for exploiting ILP**

### What is dynamic scheduling in the context of ILP?

- a) A technique for predicting branch outcomes
- b) A technique for issuing and executing instructions out of order
- c) A technique for reducing data dependencies between instructions
- d) A technique for reducing memory latency

**Solution: b) A technique for issuing and executing instructions out of order**

### What is speculation in the context of ILP?

- a) A technique for predicting branch outcomes
- b) A technique for issuing and executing instructions out of order
- c) A technique for reducing data dependencies between instructions
- d) A technique for reducing memory latency

**Solution: a) A technique for predicting branch outcomes**

### How does pipelining relate to ILP?

- a) Pipelining is a technique for exploiting TLP

- b) Pipelining is a technique for exploiting ILP
- c) Pipelining is a technique for reducing power consumption
- d) Pipelining is a technique for reducing memory latency

**Solution: b) Pipelining is a technique for exploiting ILP**

**Which of the following is not a technique used to overcome the challenges of ILP?**

- a) Instruction scheduling
- b) Register renaming
- c) Static branch prediction
- d) Speculative execution

**Solution: c) Static branch prediction**

**What is the role of the compiler in ILP?**

- a) To optimize code to reduce data dependencies between instructions
- b) To optimize code to exploit available parallelism
- c) To generate machine code for the processor
- d) All of the above

**Solution: d) All of the above**

## Lec 22 - Microprogramming

### 1. What is microprogramming?

- a) A technique used to implement complex instructions in a processor
- b) A technique used to implement simple instructions in a processor
- c) A technique used to implement parallel processing in a processor
- d) A technique used to implement pipelining in a processor

**Solution:** a) A technique used to implement complex instructions in a processor

### What is a microinstruction?

- a) A complex instruction broken down into smaller units
- b) A simple instruction broken down into smaller units
- c) A set of instructions executed in parallel
- d) A set of instructions executed out of order

**Solution:** a) A complex instruction broken down into smaller units

### What is a control memory in microprogramming?

- a) A memory that stores microinstructions
- b) A memory that stores data
- c) A memory that stores the program counter
- d) A memory that stores the instruction pointer

**Solution:** a) A memory that stores microinstructions

### What is the purpose of microprogramming?

- a) To implement complex instructions in a processor
- b) To implement simple instructions in a processor
- c) To increase the clock speed of a processor
- d) To reduce the power consumption of a processor

**Solution:** a) To implement complex instructions in a processor

### What is the advantage of microprogramming?

- a) It facilitates the implementation of complex instructions
- b) It increases the clock speed of a processor
- c) It reduces the power consumption of a processor
- d) It reduces the complexity of a processor

**Solution:** a) It facilitates the implementation of complex instructions

### Which of the following is a disadvantage of microprogramming?

- a) It increases the complexity of a processor
- b) It reduces the clock speed of a processor
- c) It increases the power consumption of a processor
- d) It reduces the number of available instructions in a processor

**Solution:** a) It increases the complexity of a processor

### What is the difference between microprogramming and hardwired control?

- a) Microprogramming uses software to control the processor, while hardwired control uses hardware
- b) Microprogramming is slower than hardwired control
- c) Microprogramming is less complex than hardwired control
- d) Microprogramming is less flexible than hardwired control

**Solution:** a) Microprogramming uses software to control the processor, while hardwired control

uses hardware

**What is a microprogram counter in microprogramming?**

- a) A register that holds the address of the current microinstruction
- b) A register that holds the address of the next microinstruction
- c) A register that holds the address of the current instruction
- d) A register that holds the address of the next instruction

**Solution: a) A register that holds the address of the current microinstruction**

**Which of the following is an example of a microinstruction?**

- a) Load
- b) Add
- c) Subtract
- d) Fetch

**Solution: d) Fetch**

**What is the role of the microsequencer in microprogramming?**

- a) To generate the address of the next microinstruction
- b) To execute the microinstructions
- c) To store the microinstructions
- d) To fetch the microinstructions

**Solution: a) To generate the address of the next microinstruction**

## Lec 23 - I/O Subsystems

1. **What is the main purpose of an I/O subsystem in a computer system?**

- A) To manage the processing of data within the CPU
- B) To provide communication between the computer and external devices
- C) To handle memory allocation and management
- D) To execute system calls from user programs

**Solution: B**

**Which component of the I/O subsystem is responsible for interfacing with external devices?**

- A) Device drivers
- B) Buses
- C) Controllers
- D) Buffers

**Solution: C**

**What is the role of a device driver in the I/O subsystem?**

- A) To manage the transfer of data between devices and memory
- B) To control the flow of data between devices and the CPU
- C) To interface between the operating system and the device
- D) To store data temporarily during I/O operations

**Solution: C**

**Which of the following is not a common type of I/O device?**

- A) Keyboard
- B) Printer
- C) Processor
- D) Mouse

**Solution: C**

**Which type of I/O operation is characterized by data being transferred from a device to memory?**

- A) Input operation
- B) Output operation
- C) Interrupt operation
- D) DMA operation

**Solution: A**

**What is the primary purpose of a buffer in the I/O subsystem?**

- A) To hold data temporarily during I/O operations
- B) To control the flow of data between devices and memory
- C) To interface between the CPU and the device driver
- D) To allocate and manage system memory

**Solution: A**

**Which type of I/O device is capable of both input and output operations?**

- A) Monitor
- B) Printer
- C) Keyboard

D) Disk Drive

**Solution: D**

**Which of the following is not a commonly used interface standard for I/O devices?**

A) USB

B) Ethernet

C) PCI

D) ISA

**Solution: B**

**Which of the following is not a function of the I/O controller?**

A) To manage device-specific operations

B) To control the flow of data between devices and memory

C) To provide buffering and error detection

D) To interface between the device and the CPU

**Solution: B**

**Which type of I/O operation is characterized by a device notifying the CPU of an event that requires attention?**

A) Input operation

B) Output operation

C) Interrupt operation

D) DMA operation

**Solution: C**

## Lec 24 - Designing Parallel Input and Output Ports

1. Which of the following is NOT a factor to consider when designing parallel input and output ports?

- A) Data transfer rates
- B) Hardware compatibility
- C) Operating system compatibility
- D) Bandwidth

Answer: C) Operating system compatibility

Which component is essential for parallel input and output ports?

- A) Processor
- B) Operating system
- C) Data cable
- D) None of the above

Answer: C) Data cable

What is the purpose of designing parallel input and output ports?

- A) To increase data transfer rates
- B) To improve efficiency
- C) To streamline communication between devices
- D) All of the above

Answer: D) All of the above

Which of the following is NOT a security concern when designing parallel input and output ports?

- A) Preventing unauthorized access
- B) Ensuring data privacy
- C) Ensuring hardware compatibility
- D) Preventing data theft

Answer: C) Ensuring hardware compatibility

Which of the following is NOT a hardware component required for designing parallel input and output ports?

- A) Data cable
- B) Input/output controller
- C) Processor
- D) None of the above

Answer: C) Processor

Which of the following is NOT a benefit of designing parallel input and output ports?

- A) Improved efficiency
- B) Increased data transfer rates
- C) Reduced hardware costs
- D) Increased hardware compatibility

Answer: C) Reduced hardware costs

Which of the following is a software component required for designing parallel input and output ports?

- A) Data cable

- B) Input/output controller
- C) Device driver
- D) None of the above

**Answer: C) Device driver**

**Which of the following factors should be considered when selecting appropriate hardware components for parallel input and output ports?**

- A) Bandwidth
- B) Data transfer rates
- C) Hardware compatibility
- D) All of the above

**Answer: D) All of the above**

**Which of the following is a type of parallel port?**

- A) USB
- B) Ethernet
- C) Serial
- D) None of the above

**Answer: D) None of the above**

**Which of the following is NOT a step in the design process for parallel input and output ports?**

- A) Selecting appropriate hardware components
- B) Testing the system
- C) Creating an operating system
- D) Configuring input and output ports

**Answer: C) Creating an operating system**



## Lec 25 - Input Output Interface

### 1. What is an input-output interface?

- A. A communication channel between a computer and its peripherals
- B. A program that manages data transfer between devices
- C. A type of keyboard for data input

Answer: A

### Which of the following devices is an example of an input-output interface?

- A. Printer
- B. Hard drive
- C. Keyboard

Answer: A

### Which type of input-output interface allows for the transfer of data one bit at a time?

- A. Serial
- B. Parallel
- C. USB

Answer: A

### Which of the following is a disadvantage of a parallel input-output interface?

- A. Higher data transfer rates
- B. Requires fewer cables
- C. Limited cable length

Answer: C

### Which of the following is not a factor to consider when designing an input-output interface?

- A. Data transfer rates
- B. Security concerns
- C. Processor speed

Answer: C

### Which type of input-output interface uses multiple wires to transfer data simultaneously?

- A. Serial
- B. Parallel
- C. USB

Answer: B

### Which of the following is an example of a wireless input-output interface?

- A. Bluetooth
- B. USB
- C. Ethernet

Answer: A

### Which type of input-output interface is commonly used for high-speed data transfer in external storage devices?

- A. USB
- B. SCSI
- C. FireWire

Answer: B

### Which of the following is an advantage of a serial input-output interface?

- B. Simpler wiring
- C. Longer cable length

**Answer: C**

**Which type of input-output interface is commonly used in industrial automation applications?**

- A. USB
- B. Ethernet
- C. Profibus

**Answer: C**

## Lec 26 - Programmed I/O

### 1. What is Programmed I/O?

- a) A method of data transfer between CPU and memory
- b) A method of data transfer between peripheral devices
- c) A method of data transfer using specialized hardware

Answer: a

### What is the main advantage of Programmed I/O?

- a) It is faster than other input/output methods
- b) It is more reliable than other input/output methods
- c) It does not require specialized hardware

Answer: c

### In Programmed I/O, who controls the data transfer?

- a) The peripheral device
- b) The CPU
- c) The specialized hardware

Answer: b

### Which method of input/output transfer is faster than Programmed I/O?

- a) Direct Memory Access (DMA)
- b) Interrupt-driven I/O
- c) Both of the above

Answer: a

### What type of data transfer is Programmed I/O commonly used for?

- a) Large data transfers
- b) Real-time data transfers
- c) Small data transfers

Answer: c

### Which component is responsible for controlling the data transfer in Programmed I/O?

- a) The DMA controller
- b) The CPU
- c) The interrupt controller

Answer: b

### Which of the following is a disadvantage of Programmed I/O?

- a) It requires specialized hardware
- b) It is slower than other input/output methods
- c) It cannot handle real-time data transfers

Answer: b

### What is the main benefit of using Programmed I/O?

- a) It is more efficient than other input/output methods
- b) It is less expensive than other input/output methods
- c) It can be used with simple devices that do not require specialized hardware

Answer: c

### Which type of device is commonly used with Programmed I/O?

- a) External storage devices

- b) Printers
- c) Network devices

Answer: b

**Which of the following is an example of an input/output method that uses specialized hardware?**

- a) Interrupt-driven I/O
- b) Direct Memory Access (DMA)
- c) Programmed I/O

Answer: b

## Lec 27 - Interrupt Driven I/O

### 1. What is Interrupt Driven I/O?

- A) A technique to prevent I/O operations from interfering with CPU
- B) A technique to improve system performance by allowing CPU to perform other tasks while waiting for I/O operations
- C) A technique to speed up I/O operations by reducing the overhead of context switching
- D) A technique to eliminate the need for interrupt signals

Answer: B

### What happens when a device generates an interrupt signal in Interrupt Driven I/O?

- A) The device stops working
- B) The CPU stops its current task and starts executing the interrupt service routine
- C) The CPU continues its current task and ignores the interrupt signal
- D) The device's data is lost

Answer: B

### What is the purpose of the interrupt service routine in Interrupt Driven I/O?

- A) To communicate with the device and transfer data between the device and CPU's memory
- B) To stop the CPU's current task and start executing the interrupt signal
- C) To ignore the interrupt signal and continue the CPU's current task
- D) To prevent I/O operations from interfering with CPU

Answer: A

### Which of the following statements is true about Interrupt Driven I/O?

- A) It eliminates the overhead of context switching
- B) It reduces the need for interrupt signals
- C) It can improve system performance
- D) It slows down I/O operations

Answer: C

### What is the disadvantage of Interrupt Driven I/O?

- A) It introduces overhead due to context switching and interrupt handling
- B) It cannot improve system performance
- C) It cannot prevent I/O operations from interfering with CPU
- D) It can only be used with certain types of devices

Answer: A

### In Interrupt Driven I/O, what does the CPU do when it receives an interrupt signal?

- A) It stops its current task and starts executing the interrupt service routine
- B) It continues its current task and ignores the interrupt signal
- C) It stops working
- D) It sends an interrupt signal to the device

Answer: A

### What is the role of the device in Interrupt Driven I/O?

- A) To generate an interrupt signal when it is ready to send or receive data
- B) To execute the interrupt service routine
- C) To prevent I/O operations from interfering with CPU
- D) To eliminate the overhead of context switching

Answer: A

### Which of the following can Interrupt Driven I/O improve?

- A) Memory access time

- B) Disk latency
- C) Network bandwidth
- D) CPU clock speed

**Answer: B**

**How does Interrupt Driven I/O improve system performance?**

- A) By preventing I/O operations from interfering with CPU
- B) By reducing the need for interrupt signals
- C) By eliminating the overhead of context switching
- D) By allowing CPU to perform other tasks while waiting for I/O operations

**Answer: D**

**What is the benefit of using Interrupt Driven I/O?**

- A) It reduces the need for interrupt signals
- B) It can prevent I/O operations from interfering with CPU
- C) It eliminates the overhead of context switching
- D) It improves system performance by allowing CPU to perform other tasks while waiting for I/O operations

**Answer: D**

## Lec 28 - Interrupt Hardware and Software

1. Which of the following is an example of a hardware interrupt?

- a) System call
- b) Division by zero
- c) Keyboard press
- d) Memory access violation

Answer: c) Keyboard press

Which of the following is an example of a software interrupt?

- a) Disk read error
- b) Mouse click
- c) System call
- d) Power outage

Answer: c) System call

Which type of interrupt is triggered by a device?

- a) Hardware interrupt
- b) Software interrupt
- c) Both
- d) None

Answer: a) Hardware interrupt

Which type of interrupt is triggered by a program instruction?

- a) Hardware interrupt
- b) Software interrupt
- c) Both
- d) None

Answer: b) Software interrupt

Which of the following is an example of a hardware interrupt controller?

- a) BIOS
- b) DMA controller
- c) CPU
- d) Memory

Answer: b) DMA controller

Which of the following is an example of a software interrupt handler?

- a) Device driver
- b) Interrupt service routine (ISR)
- c) Interrupt vector table
- d) Interrupt request (IRQ)

Answer: b) Interrupt service routine (ISR)

Which type of interrupt has higher priority?

- a) Hardware interrupt
- b) Software interrupt
- c) Both have equal priority
- d) It depends on the system design

Answer: a) Hardware interrupt

Which of the following is responsible for managing the interrupt requests in a system?

- a) Interrupt service routine

- b) Interrupt handler
- c) Interrupt controller
- d) Interrupt vector table

**Answer: c) Interrupt controller**

**Which type of interrupt can be masked or disabled?**

- a) Hardware interrupt
- b) Software interrupt
- c) Both
- d) None

**Answer: a) Hardware interrupt**

**Which type of interrupt can be triggered by a user-level program?**

- a) Hardware interrupt
- b) Software interrupt
- c) Both
- d) None

**Answer: b) Software interrupt**



## Lec 29 - FALSIM

### 1. What is FALSIM?

- a) A programming language
- b) A software tool for simulating finite automata models
- c) A hardware device
- d) A database management system

Answer: b) A software tool for simulating finite automata models

### What is the purpose of FALSIM?

- a) To design database systems
- b) To test computer networks
- c) To simulate and test the behavior of finite automata models
- d) To create web applications

Answer: c) To simulate and test the behavior of finite automata models

### Which of the following is a feature of FALSIM?

- a) It provides a graphical user interface
- b) It is used for creating video games
- c) It is a high-level programming language
- d) It is used for data analysis

Answer: a) It provides a graphical user interface

### Which of the following is not a type of finite automata?

- a) Deterministic finite automata (DFA)
- b) Nondeterministic finite automata (NFA)
- c) Pushdown automata (PDA)
- d) Recursive automata (RA)

Answer: d) Recursive automata (RA)

### What is the input to a finite automata model?

- a) Regular expressions
- b) Programming code
- c) Finite sequences of symbols
- d) Natural language sentences

Answer: c) Finite sequences of symbols

### Which of the following is not a component of a finite automata model?

- a) Input alphabet
- b) Transition function
- c) Output function
- d) States

Answer: c) Output function

### Which of the following is true about a deterministic finite automata (DFA)?

- a) It can recognize context-free languages
- b) It can recognize regular languages
- c) It can recognize context-sensitive languages
- d) It can recognize recursive languages

Answer: b) It can recognize regular languages

### Which of the following is true about a nondeterministic finite automata (NFA)?

- a) It can recognize context-free languages

- b) It can recognize regular languages
- c) It can recognize context-sensitive languages
- d) It can recognize recursive languages

**Answer: a) It can recognize context-free languages**

**Which of the following is not a step in simulating a finite automata model using FALSIM?**

- a) Design the model using a graphical user interface
- b) Define the input alphabet and states of the model
- c) Specify the output function of the model
- d) Test the model with input sequences

**Answer: c) Specify the output function of the model**

**Which of the following is an advantage of using FALSIM for simulating finite automata models?**

- a) It requires extensive programming knowledge
- b) It provides a visual representation of the model
- c) It is limited to deterministic finite automata
- d) It is not compatible with other programming languages

**Answer: b) It provides a visual representation of the model**

## Lec 30 - Interrupt Priority and Nested Interrupts

### 1. What is interrupt priority?

- a) The order in which interrupts are received
- b) The order in which interrupts are serviced
- c) The time it takes to service an interrupt
- d) The number of interrupts that can be handled at once

Answer: b) The order in which interrupts are serviced

### What is the purpose of interrupt priority?

- a) To ensure that all interrupts are handled equally
- b) To reduce the number of interrupts
- c) To determine the order in which interrupts are serviced
- d) To prevent nested interrupts

Answer: c) To determine the order in which interrupts are serviced

### What is a nested interrupt?

- a) An interrupt that occurs before the previous interrupt is serviced
- b) An interrupt that occurs after the previous interrupt is serviced
- c) An interrupt that occurs during the servicing of another interrupt
- d) An interrupt that occurs when no other interrupts are pending

Answer: c) An interrupt that occurs during the servicing of another interrupt

### What happens when a nested interrupt occurs?

- a) The processor ignores the nested interrupt
- b) The processor services the nested interrupt immediately
- c) The processor completes the current interrupt before servicing the nested interrupt
- d) The processor reboots the system

Answer: c) The processor completes the current interrupt before servicing the nested interrupt

### What is interrupt masking?

- a) Disabling interrupts temporarily
- b) Enabling interrupts temporarily
- c) Assigning priorities to interrupts
- d) Suspending the current interrupt

Answer: a) Disabling interrupts temporarily

### Which of the following is true regarding interrupt priorities?

- a) Higher priority interrupts are always serviced first
- b) Lower priority interrupts are always serviced first
- c) Interrupts are serviced in a random order
- d) Interrupts are serviced in the order they are received

Answer: a) Higher priority interrupts are always serviced first

### Which of the following is a disadvantage of nested interrupts?

- a) They can cause delays in the servicing of lower priority interrupts
- b) They can cause system crashes
- c) They can increase the processing time of interrupts
- d) They can decrease the system performance

Answer: a) They can cause delays in the servicing of lower priority interrupts

### Which of the following is a technique used to handle interrupt priorities?

- a) Interrupt masking

- b) Interrupt chaining
- c) Interrupt queuing
- d) Interrupt reordering

**Answer: b) Interrupt chaining**

**What is the maximum number of interrupt levels supported by most processors?**

- a) 8
- b) 16
- c) 32
- d) 64

**Answer: c) 32**

**What is the purpose of an interrupt vector table?**

- a) To store the priority levels of interrupts
- b) To store the addresses of interrupt service routines
- c) To store the names of interrupts
- d) To store the number of interrupts

**Answer: b) To store the addresses of interrupt service routines**

## Lec 31 - Direct Memory Access (DMA)

### 1. What is DMA?

- a) A technique that allows data to be transferred between peripheral devices and memory without the intervention of the processor.
- b) A method to transfer data using the processor as an intermediary.
- c) A technique to improve the processing speed of the processor.
- d) None of the above.

Answer: a

### What is the primary function of DMA?

- a) To reduce the load on the processor by allowing data transfers without its intervention.
- b) To increase the processing speed of the processor.
- c) To control the flow of data between the processor and peripherals.
- d) None of the above.

Answer: a

### Which of the following devices can benefit from DMA?

- a) Keyboard
- b) Mouse
- c) Hard disk
- d) All of the above

Answer: d

### Which of the following is not a benefit of using DMA?

- a) Reducing the load on the processor
- b) Faster data transfer rates
- c) Better control of data flow between peripherals and the processor
- d) None of the above

Answer: c

### Which component is used to manage the transfer of data using DMA?

- a) Peripheral devices
- b) Memory
- c) DMA controller
- d) Processor

Answer: c

### Which of the following is a disadvantage of using DMA?

- a) It can result in memory fragmentation.
- b) It can result in data corruption.
- c) It can result in slower data transfer rates.
- d) None of the above.

Answer: b

### Which of the following is not a type of DMA transfer?

- a) Single
- b) Burst
- c) Cycle-stealing
- d) Multitasking

Answer: d

### Which of the following is an example of a peripheral device that can initiate DMA

**transfers?**

- a) Hard disk
- b) Graphics card
- c) Sound card
- d) All of the above

**Answer: d**

**Which of the following is a limitation of DMA?**

- a) It can only transfer data in one direction.
- b) It can only transfer small amounts of data.
- c) It requires a lot of processor resources to function.
- d) None of the above.

**Answer: a**

**Which of the following is an advantage of DMA over programmed I/O?**

- a) It reduces the load on the processor.
- b) It allows for faster data transfer rates.
- c) It improves the control of data flow between peripherals and the processor.
- d) All of the above.

**Answer: d**

## Lec 32 - Magnetic Disk Drives

1. What is the capacity of a standard 3.5-inch floppy disk?

- a) 1.44 MB
- b) 2.88 MB
- c) 720 KB
- d) 1.2 MB

Answer: a) 1.44 MB

Which type of magnetic disk is used in laptops and portable devices?

- a) Hard disk drive
- b) Floppy disk drive
- c) Zip disk drive
- d) Solid-state drive

Answer: d) Solid-state drive

What is the rotational speed of a standard desktop hard disk drive?

- a) 5400 RPM
- b) 7200 RPM
- c) 10,000 RPM
- d) 15,000 RPM

Answer: b) 7200 RPM

Which of the following is not a component of a magnetic disk drive?

- a) Disk platters
- b) Actuator arm
- c) CPU
- d) Read/write heads

Answer: c) CPU

What is the average seek time for a standard desktop hard disk drive?

- a) 5 ms
- b) 10 ms
- c) 15 ms
- d) 20 ms

Answer: b) 10 ms

Which type of magnetic disk drive has the highest storage capacity?

- a) Floppy disk drive
- b) Zip disk drive
- c) Hard disk drive
- d) Solid-state drive

Answer: c) Hard disk drive

Which of the following is not a disadvantage of magnetic disk drives?

- a) Prone to mechanical failure
- b) Sensitive to external factors like magnetic fields
- c) Slow access times
- d) High cost per GB of storage

Answer: d) High cost per GB of storage

Which technology is used to increase the storage capacity of magnetic disk drives?

- a) Disk compression

- b) RAID
- c) Disk partitioning
- d) Disk spanning

**Answer: b) RAID**

**What is the maximum transfer rate for a standard SATA hard disk drive?**

- a) 3 Gb/s
- b) 6 Gb/s
- c) 12 Gb/s
- d) 24 Gb/s

**Answer: b) 6 Gb/s**

**What is the main advantage of solid-state drives over magnetic disk drives?**

- a) Higher storage capacity
- b) Lower cost
- c) Faster access times
- d) More durable

**Answer: c) Faster access times**



## Lec 33 - Error Control

1. Which of the following is a technique used for error detection?

- A) Hamming codes
- B) Huffman codes
- C) Lempel-Ziv coding
- D) None of the above

Answer: A) Hamming codes

Which of the following is a technique used for error correction?

- A) Checksums
- B) CRC
- C) Reed-Solomon codes
- D) Both A and B

Answer: C) Reed-Solomon codes

Which of the following is not a type of error control technique?

- A) Data encryption
- B) Error detection codes
- C) Error correction codes
- D) None of the above

Answer: A) Data encryption

Which of the following is a commonly used error detection code?

- A) CRC
- B) RSA
- C) AES
- D) SHA

Answer: A) CRC

Which of the following is a commonly used error correction code?

- A) Parity bits
- B) Vigenere cipher
- C) RSA
- D) None of the above

Answer: A) Parity bits

Which error control technique is based on adding extra bits to a message to detect errors?

- A) Checksums
- B) Hamming codes
- C) Reed-Solomon codes
- D) None of the above

Answer: A) Checksums

Which error control technique is based on adding redundant bits to a message to correct errors?

- A) Parity bits
- B) CRC
- C) Hamming codes

D) None of the above

**Answer: C) Hamming codes**

**Which error control technique is commonly used in wireless communication systems?**

A) Reed-Solomon codes

B) Parity bits

C) Checksums

D) None of the above

**Answer: A) Reed-Solomon codes**

**Which of the following is a disadvantage of error control techniques?**

A) Increased complexity

B) Reduced data throughput

C) Increased delay

D) All of the above

**Answer: D) All of the above**

**Which error control technique is most commonly used for error detection in computer networking?**

A) Parity bits

B) CRC

C) Hamming codes

D) Reed-Solomon codes

**Answer: B) CRC**

## Lec 34 - Number Systems and Radix Conversion

1. What is the base of the binary number system?

- A. 8
- B. 10
- C. 2
- D. 16

Answer: C

What is the base of the octal number system?

- A. 2
- B. 8
- C. 10
- D. 16

Answer: B

What is the base of the hexadecimal number system?

- A. 2
- B. 8
- C. 10
- D. 16

Answer: D

What is the decimal equivalent of the binary number 1010?

- A. 8
- B. 10
- C. 12
- D. 16

Answer: C

What is the decimal equivalent of the octal number 63?

- A. 51
- B. 54
- C. 57
- D. 60

Answer: D

What is the binary equivalent of the decimal number 29?

- A. 11101
- B. 10111
- C. 10011
- D. 11001

Answer: A

What is the octal equivalent of the decimal number 95?

- A. 137
- B. 147
- C. 157
- D. 167

Answer: B

What is the hexadecimal equivalent of the binary number 1110101?

- A. 4D

- B. 5D
- C. 6D
- D. 7D

**Answer: A**

**What is the decimal equivalent of the hexadecimal number 2A?**

- A. 38
- B. 40
- C. 42
- D. 44

**Answer: C**

**What is the binary equivalent of the octal number 53?**

- A. 100101
- B. 101010
- C. 110001
- D. 111000

**Answer: C**

## Lec 35 - Multiplication and Division of Integers

1. What is the result of multiplying -4 and 6?

- a) -24
- b) 24
- c) -10
- d) 10

Answer: a) -24

What is the result of dividing 24 by -3?

- a) -8
- b) 8
- c) -6
- d) 6

Answer: a) -8

What is the product of -5 and -8?

- a) -40
- b) 40
- c) -13
- d) 13

Answer: b) 40

What is the quotient of 15 divided by -5?

- a) -3
- b) 3
- c) -2
- d) 2

Answer: a) -3

What is the product of -7 and 0?

- a) 7
- b) 0
- c) -7
- d) Undefined

Answer: b) 0

What is the quotient of 0 divided by 6?

- a) 0
- b) 1
- c) Undefined
- d) Infinity

Answer: a) 0

What is the result of multiplying -3 and -4 and then dividing the result by -6?

- a) 2
- b) -2
- c) 4
- d) -4

Answer: a) 2

What is the quotient of 25 divided by 4, rounded to the nearest whole number?

- a) 6

b) 7

c) 5

d) 8

Answer: b) 7

What is the product of -2 and the sum of 3 and 5?

a) -16

b) -6

c) -8

d) 16

Answer: c) -8

What is the quotient of -12 divided by -4?

a) -3

b) 3

c) -4

d) 4

Answer: b) 3

## Lec 36 - Floating-Point Arithmetic

1. What is the range of the exponent in single-precision floating-point format?

- a. -126 to 127
- b. -127 to 127
- c. -128 to 127
- d. -129 to 128

Answer: a

What is the formula for converting a decimal number to single-precision floating-point format?

- a. Multiply the decimal number by  $2^{32}$
- b. Divide the decimal number by  $2^{32}$
- c. Multiply the decimal number by  $2^{-32}$
- d. Divide the decimal number by  $2^{-32}$

Answer: c

Which of the following is not a component of the IEEE 754 standard for floating-point arithmetic?

- a. Sign bit
- b. Exponent
- c. Mantissa
- d. Byte order

Answer: d

What is the smallest positive number that can be represented in single-precision floating-point format?

- a.  $2^{-127}$
- b.  $2^{-126}$
- c.  $2^{-149}$
- d.  $2^{-148}$

Answer: b

What is the largest number that can be represented in single-precision floating-point format?

- a.  $3.4028235 \times 10^{38}$
- b.  $1.7976931348623157 \times 10^{308}$
- c.  $9.999999 \times 10^{999}$
- d.  $2^{127}$

Answer: a

What is the difference between normalized and denormalized floating-point numbers?

- a. Normalized numbers have a non-zero mantissa, while denormalized numbers have a zero mantissa
- b. Normalized numbers have a zero exponent, while denormalized numbers have a non-zero exponent
- c. Normalized numbers have a non-zero exponent, while denormalized numbers have a zero exponent
- d. Normalized numbers have a larger range of representable values than denormalized numbers

Answer: a

Which of the following operations is not commutative in floating-point arithmetic?

- b. Multiplication
- c. Division
- d. Subtraction

**Answer: d**

**Which of the following is a common method for handling floating-point exceptions?**

- a. Rounding
- b. Truncation
- c. Exception handling routines
- d. None of the above

**Answer: c**

**What is the main disadvantage of using floating-point arithmetic compared to integer arithmetic?**

- a. It is slower
- b. It is less accurate
- c. It requires more memory
- d. It is more difficult to implement

**Answer: a**

**Which of the following is an example of a floating-point representation system that does not use the IEEE 754 standard?**

- a. IBM floating-point format
- b. VAX floating-point format
- c. ARM floating-point format
- d. All of the above use the IEEE 754 standard

**Answer: b**



## Lec 37 - Components of Memory Systems

1. Which of the following is a type of primary memory?

- a) Hard disk drive
- b) Solid-state drive
- c) RAM
- d) DVD-ROM

Answer: c) RAM

Which of the following is an example of secondary memory?

- a) Cache memory
- b) RAM
- c) ROM
- d) Hard disk drive

Answer: d) Hard disk drive

What is the purpose of cache memory?

- a) To store data permanently
- b) To store frequently accessed data for faster retrieval
- c) To provide additional storage capacity
- d) To provide backup in case of system failure

Answer: b) To store frequently accessed data for faster retrieval

Which component is responsible for managing data transfer between the CPU and memory?

- a) Memory controller
- b) Cache memory
- c) Secondary memory
- d) I/O device

Answer: a) Memory controller

What is the function of virtual memory?

- a) To store data permanently
- b) To store frequently accessed data for faster retrieval
- c) To provide additional storage capacity
- d) To extend the available memory beyond the physical memory of the system

Answer: d) To extend the available memory beyond the physical memory of the system

Which type of memory is non-volatile and retains data even when the power is off?

- a) RAM
- b) Cache memory
- c) ROM
- d) Virtual memory

Answer: c) ROM

Which component is responsible for controlling the flow of data between the CPU and the memory?

- a) Memory controller
- b) Cache memory
- c) Secondary memory

d) I/O device

**Answer: a) Memory controller**

**Which type of memory is typically the fastest but also the most expensive?**

a) Secondary memory

b) Cache memory

c) Virtual memory

d) ROM

**Answer: b) Cache memory**

**What is the function of an I/O device in a memory system?**

a) To control data transfer between the CPU and memory

b) To provide backup in case of system failure

c) To store data permanently

d) To enable communication between the system and external devices

**Answer: d) To enable communication between the system and external devices**

**Which component is responsible for managing the organization and allocation of memory in a system?**

a) Memory controller

b) Cache memory

c) Secondary memory

d) Operating system

**Answer: d) Operating system**

## Lec 38 - Memory Modules

1. Which of the following is a type of memory module commonly used in laptops?

- A) DIMM
- B) SODIMM
- C) RIMM
- D) SIMM

Answer: B

What is the full form of RIMM?

- A) Random In-line Memory Module
- B) Rambus In-line Memory Module
- C) Read-only In-line Memory Module
- D) Random-access In-line Memory Module

Answer: B

Which of the following memory modules is primarily used in older computers?

- A) DIMM
- B) SODIMM
- C) RIMM
- D) SIMM

Answer: D

Which type of memory module is commonly used in high-end gaming computers for better performance?

- A) DDR2
- B) DDR3
- C) DDR4
- D) DDR5

Answer: C

Which of the following is an advantage of using memory modules in a computer system?

- A) They are cheap
- B) They take up very little space
- C) They are easy to install and remove
- D) They provide faster processing speeds

Answer: C

Which type of memory module has a higher memory bandwidth?

- A) DIMM
- B) SODIMM
- C) RIMM
- D) None of the above

Answer: D

What is the maximum memory capacity of a single DDR4 DIMM module?

- A) 8GB
- B) 16GB
- C) 32GB
- D) 64GB

Answer: B

Which type of memory module uses a serial interface to transfer data?

- B) DDR3
- C) DDR4
- D) DDR5

Answer: D

**What is the main disadvantage of using RIMM memory modules?**

- A) They are expensive
- B) They are slower than other types of memory modules
- C) They are not compatible with all motherboards
- D) They have a higher power consumption

Answer: C

**What is the maximum clock speed supported by DDR4 memory modules?**

- A) 1600MHz
- B) 2133MHz
- C) 3200MHz
- D) 4000MHz

Answer: D

## Lec 39 - The Cache

### 1. What is the purpose of a cache in a computer system?

- A) To store infrequently accessed data
- B) To provide additional storage for the main memory
- C) To act as a buffer between the processor and main memory
- D) To speed up the processing of instructions

Answer: C

### What principle does the cache operate on?

- A) Temporal and spatial locality
- B) Random access
- C) Sequential access
- D) LRU (Least Recently Used) replacement

Answer: A

### Which of the following is a characteristic of a good cache design?

- A) Large capacity
- B) High access time
- C) High hit rate
- D) Low associativity

Answer: C

### What is the purpose of a cache hit?

- A) To retrieve data from the main memory
- B) To store data in the main memory
- C) To retrieve data from the cache
- D) To store data in the cache

Answer: C

### Which of the following is a disadvantage of a direct-mapped cache?

- A) Low hit rate
- B) High associativity
- C) High complexity
- D) Large size

Answer: A

### What is the difference between a write-through and write-back cache?

- A) Write-through caches are slower than write-back caches
- B) Write-back caches are slower than write-through caches
- C) Write-through caches write data to both the cache and main memory, while write-back caches only write to the cache until it is full
- D) Write-back caches write data to both the cache and main memory, while write-through caches only write to the cache until it is full

Answer: C

### Which cache replacement algorithm evicts the least recently used cache line?

- A) First-In-First-Out (FIFO)
- B) Least Frequently Used (LFU)
- C) Least Recently Used (LRU)

D) Random

**Answer: C**

**What is cache coherence?**

- A) The process of updating the cache when the main memory is modified
- B) The process of updating the main memory when the cache is modified
- C) The process of ensuring that all caches have the same view of shared memory
- D) The process of ensuring that all processors have the same view of shared memory

**Answer: C**

**Which of the following is an example of a cache miss?**

- A) When data is successfully retrieved from the cache
- B) When data is not found in the cache and must be retrieved from main memory
- C) When data is overwritten in the cache
- D) When data is stored in the cache

**Answer: B**

**What is the difference between a fully associative and set-associative cache?**

- A) Fully associative caches have a higher hit rate than set-associative caches
- B) Set-associative caches have a higher hit rate than fully associative caches
- C) Fully associative caches are larger than set-associative caches
- D) Set-associative caches are larger than fully associative caches

**Answer: B**

## Lec 40 - Virtual Memory

### 1. What is virtual memory?

- a) Memory that is stored on virtual machines
- b) A technique used to increase the apparent size of a computer's main memory
- c) A type of memory that can only be accessed by virtual machines
- d) A type of memory that is used for temporary storage

Answer: b

### What is the purpose of virtual memory?

- a) To increase the amount of physical memory available to the operating system
- b) To speed up the execution of programs
- c) To create a virtual machine environment
- d) To store data temporarily

Answer: a

### Which of the following is not a benefit of virtual memory?

- a) Programs can execute even when there is insufficient physical memory available
- b) It improves overall system performance
- c) It allows for faster access to data
- d) It provides a larger memory space for programs

Answer: c

### What is a page fault?

- a) A type of error that occurs when a program tries to access memory that is not available
- b) A technique used by virtual memory to transfer pages of data between physical memory and disk storage
- c) A type of virtual memory that is stored on a hard disk
- d) A type of memory that is only used for temporary storage

Answer: a

### What is the role of the page table in virtual memory?

- a) To map virtual addresses to physical addresses
- b) To store data temporarily
- c) To manage the transfer of pages of data between physical memory and disk storage
- d) To create a virtual machine environment

Answer: a

### What is thrashing?

- a) A situation in which the operating system spends too much time managing virtual memory
- b) A type of error that occurs when a program tries to access memory that is not available
- c) A situation in which the system spends too much time transferring pages between physical memory and disk storage
- d) A type of virtual memory that is stored on a hard disk

Answer: c

### What is the size of a page in virtual memory typically?

- a) 2 KB
- b) 4 KB
- c) 8 KB

d) 16 KB

**Answer: b**

**What is the purpose of a TLB in virtual memory?**

- a) To speed up the mapping of virtual addresses to physical addresses
- b) To store data temporarily
- c) To manage the transfer of pages of data between physical memory and disk storage
- d) To create a virtual machine environment

**Answer: a**

**What is the difference between demand paging and pre-paging?**

- a) Demand paging loads pages into physical memory only when they are needed, while pre-paging loads pages into physical memory before they are needed
- b) Pre-paging loads pages into physical memory only when they are needed, while demand paging loads pages into physical memory before they are needed
- c) Demand paging and pre-paging are the same thing
- d) Neither demand paging nor pre-paging are used in virtual memory

**Answer: a**

**Which of the following is an example of a virtual memory implementation?**

- a) RAID
- b) SSD
- c) Pagefile
- d) BIOS

**Answer: c**



## Lec 41 - Numerical Examples of DRAM and Cache

1. What is the hit rate of a cache with 2000 cache lines, where 1500 references were made and 300 misses occurred?

- a. 85%
- b. 80%
- c. 75%
- d. 70%

Answer: a

What is the miss rate of a cache with 512 cache lines, where 1000 references were made and 50 misses occurred?

- a. 5%
- b. 10%
- c. 15%
- d. 20%

Answer: a

If a cache access takes 5 ns and a DRAM access takes 50 ns, and the hit rate of the cache is 90%, what is the average memory access time?

- a. 5.5 ns
- b. 6.5 ns
- c. 7.5 ns
- d. 8.5 ns

Answer: b

A program has a total of 10,000 memory references, of which 1000 are cache misses. What is the hit rate of the cache?

- a. 90%
- b. 85%
- c. 80%
- d. 75%

Answer: a

A cache has 512 lines, each of which can hold 32 bytes. How many bits are required to address a byte in this cache?

- a. 7 bits
- b. 8 bits
- c. 9 bits
- d. 10 bits

Answer: c

If a cache has a hit rate of 95%, what is the miss rate?

- a. 5%
- b. 10%
- c. 15%
- d. 20%

Answer: a

If a cache has a hit rate of 80% and an access time of 5 ns, and a DRAM has an access

time of 50 ns, what is the average memory access time?

- a. 9 ns
- b. 10 ns
- c. 11 ns
- d. 12 ns

Answer: c

A cache has a hit rate of 90% and an access time of 5 ns. What is the effective access time if the cache is split into two levels, where the L1 cache has a hit rate of 95% and an access time of 2 ns, and the L2 cache has a hit rate of 80% and an access time of 10 ns?

- a. 4.1 ns
- b. 4.5 ns
- c. 5.0 ns
- d. 5.5 ns

Answer: b

A cache has 256 lines, each of which can hold 64 bytes. What is the total capacity of the cache in bytes?

- a. 16384 bytes
- b. 32768 bytes
- c. 65536 bytes
- d. 131072 bytes

Answer: b

If a cache has a hit rate of 80% and an access time of 5 ns, and a DRAM has an access time of 50 ns, what is the speedup achieved by the cache?

- a. 4x
- b. 5x
- c. 6x
- d. 7x

Answer: c

## Lec 42 - Performance of I/O Subsystems

1. Which of the following is NOT a factor that affects the performance of I/O subsystems?

- a) Speed and capacity of devices
- b) Efficiency of the operating system's I/O handling mechanisms
- c) Workload characteristics of the applications
- d) Type of processor used

**Solution: d) Type of processor used**

Which of the following is a technique used to improve I/O performance?

- a) Virtual memory
- b) RAID
- c) Multi-core processing
- d) Pipelining

**Solution: b) RAID**

Which of the following is NOT an example of a peripheral device?

- a) Hard disk
- b) Keyboard
- c) Memory
- d) Printer

**Solution: c) Memory**

Which of the following is a metric used to measure I/O performance?

- a) Bandwidth
- b) Clock speed
- c) Cache size
- d) Instruction set

**Solution: a) Bandwidth**

Which of the following can improve I/O performance by reducing the number of I/O operations required?

- a) Virtual memory
- b) DMA
- c) Interrupts
- d) Polling

**Solution: b) DMA**

Which of the following is an I/O handling mechanism used by operating systems?

- a) Interrupts
- b) Bit manipulation
- c) Vectorization
- d) Load balancing

**Solution: a) Interrupts**

Which of the following is a technique used to reduce I/O latency?

- a) Caching
- b) Compression
- c) Encryption
- d) Hashing

**Solution: a) Caching**

Which of the following is NOT a type of RAID configuration?

- a) Mirroring

- b) Striping
- c) Parity
- d) Compression

**Solution: d) Compression**

**Which of the following is an I/O workload characteristic?**

- a) Memory usage
- b) Processor utilization
- c) Read/write ratio
- d) Network bandwidth

**Solution: c) Read/write ratio**

**Which of the following is an advantage of solid-state drives (SSDs) over hard disk drives (HDDs)?**

- a) Larger capacity
- b) Higher latency
- c) Lower power consumption
- d) Lower cost per gigabyte

**Solution: c) Lower power consumption**

## Lec 43 - Networks

1. Which of the following is not a type of network topology?

- a) Bus
- b) Star
- c) Mesh
- d) Program

Answer: d) Program

Which of the following protocols is used for sending email?

- a) FTP
- b) SMTP
- c) SNMP
- d) SSH

Answer: b) SMTP

Which of the following is not a type of wireless network?

- a) Wi-Fi
- b) Bluetooth
- c) Infrared
- d) Ethernet

Answer: d) Ethernet

Which of the following is not a layer of the OSI model?

- a) Application
- b) Physical
- c) Data
- d) Transport

Answer: c) Data

Which of the following devices is used to connect multiple network segments together?

- a) Router
- b) Switch
- c) Hub
- d) Modem

Answer: a) Router

Which of the following topologies has a central hub or switch to which all devices are connected?

- a) Ring
- b) Star
- c) Mesh
- d) Bus

Answer: b) Star

Which of the following is a unique identifier assigned to a network interface card (NIC)?

- a) IP address
- b) MAC address
- c) URL
- d) Domain name

Answer: b) MAC address

Which of the following protocols is used for secure remote access to a network?

- a) FTP

- b) Telnet
- c) SSH
- d) POP

**Answer: c) SSH**

**Which of the following devices is used to convert digital signals to analog signals for transmission over telephone lines?**

- a) Router
- b) Switch
- c) Modem
- d) Hub

**Answer: c) Modem**

**Which of the following is not a type of network cable?**

- a) Coaxial
- b) Fiber optic
- c) Twisted pair
- d) Infrared

**Answer: d) Infrared**

## Lec 44 - Communication Medium and Network Topologies

1. Which of the following is not a communication medium?

- a) Copper wires
- b) Fiber optics
- c) Wireless signals
- d) LAN

Answer: d) LAN

Which communication medium provides the highest transmission speeds?

- a) Copper wires
- b) Fiber optics
- c) Wireless signals
- d) Bluetooth

Answer: b) Fiber optics

Which network topology is most commonly used in home networks?

- a) Star
- b) Bus
- c) Ring
- d) Mesh

Answer: a) Star

In which network topology, each device is connected to a central hub or switch?

- a) Star
- b) Bus
- c) Ring
- d) Mesh

Answer: a) Star

In which network topology, a single break in the communication channel can bring down the entire network?

- a) Star
- b) Bus
- c) Ring
- d) Mesh

Answer: c) Ring

Which network topology is best suited for large networks with heavy traffic?

- a) Star
- b) Bus
- c) Ring
- d) Mesh

Answer: d) Mesh

Which communication medium is most immune to interference and noise?

- a) Copper wires
- b) Fiber optics
- c) Wireless signals
- d) Bluetooth

Answer: b) Fiber optics

In which network topology, data travels in a single direction only?

- a) Star

- b) Bus
- c) Ring
- d) Mesh

**Answer: b) Bus**

**Which network topology is most fault-tolerant?**

- a) Star
- b) Bus
- c) Ring
- d) Mesh

**Answer: d) Mesh**

**Which communication medium is most commonly used for wireless networks?**

- a) Copper wires
- b) Fiber optics
- c) Wireless signals
- d) Bluetooth

**Answer: c) Wireless signals**



## Lec 45 - Review

### 1. What is a review?

- a. A type of assessment tool used in education
- b. A type of essay that analyzes a literary work
- c. An evaluation of a product or service
- d. A type of scientific study

Answer: c

### What is the purpose of a review?

- a. To promote a product or service
- b. To provide feedback to the creator or provider
- c. To manipulate public opinion
- d. To create controversy

Answer: b

### Where are reviews commonly found?

- a. In textbooks and academic journals
- b. In political speeches and debates
- c. In e-commerce sites and online marketplaces
- d. In scientific research articles

Answer: c

### Who conducts reviews?

- a. Only professional critics
- b. Only consumers
- c. Both professionals and consumers
- d. Only the creators or providers of the product or service

Answer: c

### What is the role of reviews in shaping public opinion?

- a. They have no impact on public opinion
- b. They can positively or negatively influence public opinion
- c. They only influence the opinions of experts
- d. They are only important for marketing purposes

Answer: b

### What is a rating in a review?

- a. A written evaluation of a product or service
- b. A numerical or symbolic representation of the overall evaluation
- c. A type of video review
- d. A summary of the pros and cons of a product or service

Answer: b

### What is the difference between a positive and negative review?

are longer than negative reviews

a. Positive reviews

- b. Positive reviews focus on the product's benefits, while negative reviews focus on its drawbacks
- c. Positive reviews are more reliable than negative reviews
- d. Negative reviews are more common than positive reviews

Answer: b

### What is a fake review?

- a. A review that is intentionally false or misleading

- b. A review written by a professional critic
- c. A review that focuses only on positive aspects of a product or service
- d. A review that is too short or vague to be helpful

**Answer: a**

**How can reviews benefit businesses?**

- a. By providing free advertising
- b. By helping to identify areas for improvement
- c. By improving customer satisfaction and loyalty
- d. By generating revenue

**Answer: c**

**What is the best way to evaluate the credibility of a review?**

- a. By only reading positive reviews
- b. By looking at the reviewer's profile and history
- c. By ignoring reviews altogether
- d. By only reading reviews from professional critics

**Answer: b**

