

CS502

Fundamentals of Algorithms

Important mcqs

Lec 1 - Introduction

1. **What is the purpose of an introduction?**

- a) To summarize the entire work
- b) To establish the author's credibility
- c) To provide supporting evidence
- d) To present the conclusion

Answer: b) To establish the author's credibility

What should an introduction include?

- a) The author's personal opinions
- b) A thesis statement
- c) Background information unrelated to the topic
- d) A conclusion

Answer: b) A thesis statement

Why is the introduction considered a critical component of any communication?

- a) It sets the tone for the entire piece
- b) It summarizes the main points of the work
- c) It provides supporting evidence
- d) It presents a conclusion

Answer: a) It sets the tone for the entire piece

What does a well-crafted introduction do?

- a) Confuses the reader
- b) Bore the reader
- c) Captures the audience's attention
- d) Presents irrelevant information

Answer: c) Captures the audience's attention

Which of the following is NOT included in an introduction?

- a) A thesis statement
- b) A summary of the entire work
- c) Background information related to the topic
- d) The author's personal opinions

Answer: b) A summary of the entire work

Which part of a piece of writing or speech is the introduction?

- a) The conclusion
- b) The middle
- c) The beginning

d) It can be anywhere in the piece

Answer: c) The beginning

What is the main goal of an introduction?

a) To provide evidence to support the author's argument

b) To persuade the reader to agree with the author's opinion

c) To establish the author's credibility and interest the reader

d) To present a conclusion

Answer: c) To establish the author's credibility and interest the reader

How can an introduction be effective?

a) By providing irrelevant information

b) By including a thesis statement and relevant background information

c) By presenting a conclusion

d) By confusing the reader

Answer: b) By including a thesis statement and relevant background information

Which of the following is NOT a purpose of an introduction?

a) To establish the author's credibility

b) To provide supporting evidence

c) To motivate the reader to continue reading or listening

d) To present a thesis statement

Answer: b) To provide supporting evidence

What does the introduction serve as?

a) A conclusion

b) A guide to the reader or listener

c) An explanation of the author's personal opinions

d) A summary of the entire work

Answer: b) A guide to the reader or listener

Lec 2 - Asymptotic Notation

1. What is the purpose of using asymptotic notation in the analysis of algorithms?

- a) To focus on the growth rate of the function
- b) To consider constant factors and lower order terms
- c) To provide precise measurements of algorithm efficiency
- d) To identify the fastest algorithm

Answer: a) To focus on the growth rate of the function

Which asymptotic notation represents the upper bound of a function?

- a) Big O
- b) Omega
- c) Theta
- d) None of the above

Answer: a) Big O

Which asymptotic notation represents the lower bound of a function?

- a) Big O
- b) Omega
- c) Theta
- d) None of the above

Answer: b) Omega

Which asymptotic notation represents both the upper and lower bounds of a function?

- a) Big O
- b) Omega
- c) Theta
- d) None of the above

Answer: c) Theta

Which of the following statements is true about Big O notation?

- a) It represents the exact running time of an algorithm
- b) It represents the best-case running time of an algorithm
- c) It represents the worst-case running time of an algorithm
- d) It represents the average-case running time of an algorithm

Answer: c) It represents the worst-case running time of an algorithm

Which of the following notations is used to describe the best-case running time of an algorithm?

- a) Big O
- b) Omega
- c) Theta
- d) None of the above

Answer: b) Omega

Which of the following notations is used to describe the average-case running time of an algorithm?

- a) Big O
- b) Omega
- c) Theta

d) None of the above

Answer: d) None of the above (average-case running time is typically not described using asymptotic notation)

Which of the following functions has a higher growth rate: $f(n) = n^2$ or $g(n) = 2^n$?

a) $f(n) = n^2$

b) $g(n) = 2^n$

c) They have the same growth rate

Answer: b) $g(n) = 2^n$

Which of the following functions has a lower growth rate: $h(n) = \log n$ or $j(n) = n$?

a) $h(n) = \log n$

b) $j(n) = n$

c) They have the same growth rate

Answer: a) $h(n) = \log n$

Which of the following notations can be used to describe an algorithm with a constant running time?

a) Big O

b) Omega

c) Theta

d) None of the above

Answer: c) Theta (since constant time is both an upper and lower bound)

Lec 3 - Divide and Conquer Strategy

1. What is the purpose of the Divide and Conquer strategy?

- a) To break down a complex problem into smaller subproblems.
- b) To solve a problem recursively.
- c) To combine the solutions of smaller subproblems to obtain the final solution.
- d) All of the above.

Answer: d) All of the above.

Which of the following problems can be solved using the Divide and Conquer strategy?

- a) Sorting an array of integers.
- b) Finding the shortest path between two points in a graph.
- c) Calculating the value of an arithmetic expression.
- d) All of the above.

Answer: d) All of the above.

What is the time complexity of the Divide and Conquer strategy?

- a) $O(n)$
- b) $O(\log n)$
- c) $O(n \log n)$
- d) $O(n^2)$

Answer: c) $O(n \log n)$

Which of the following is not a step involved in the Divide and Conquer strategy?

- a) Breaking down the problem into smaller subproblems.
- b) Solving the subproblems recursively.
- c) Combining the solutions of smaller subproblems.
- d) None of the above.

Answer: d) None of the above.

Which of the following is an example of the Divide and Conquer strategy?

- a) Merge sort.
- b) Quick sort.
- c) Binary search.
- d) All of the above.

Answer: d) All of the above.

Which of the following is true about the Divide and Conquer strategy?

- a) It is a top-down approach.
- b) It is a bottom-up approach.
- c) It can be both top-down and bottom-up.
- d) None of the above.

Answer: a) It is a top-down approach.

What is the main advantage of the Divide and Conquer strategy?

- a) It simplifies complex problems.
- b) It is easy to implement.
- c) It has a fast running time.
- d) None of the above.

Answer: c) It has a fast running time.

Which of the following problems cannot be solved using the Divide and Conquer

strategy?

- a) Multiplying two large integers.
- b) Finding the maximum element in an array.
- c) Calculating the Fibonacci sequence.
- d) All of the above can be solved using the Divide and Conquer strategy.

Answer: b) Finding the maximum element in an array.

Which sorting algorithm uses the Divide and Conquer strategy?

- a) Bubble sort.
- b) Insertion sort.
- c) Merge sort.
- d) Selection sort.

Answer: c) Merge sort.

Which of the following is true about the subproblems generated in the Divide and Conquer strategy?

- a) They must be of equal size.
- b) They must be disjoint.
- c) They can be of different sizes.
- d) None of the above.

Answer: c) They can be of different sizes.

Lec 4 - Sorting

1. Which of the following is not a sorting algorithm?

- a) Merge sort
- b) Bubble sort
- c) Hash sort
- d) Quick sort

Solution: c) Hash sort

Which sorting algorithm has the worst-case time complexity of $O(n^2)$?

- a) Quick sort
- b) Merge sort
- c) Bubble sort
- d) Radix sort

Solution: c) Bubble sort

Which of the following sorting algorithms is a stable sort?

- a) Heap sort
- b) Insertion sort
- c) Quick sort
- d) Selection sort

Solution: b) Insertion sort

Which sorting algorithm is used by the C++ STL `sort()` function?

- a) Quick sort
- b) Merge sort
- c) Heap sort
- d) Bubble sort

Solution: a) Quick sort

Which sorting algorithm is often used for sorting linked lists?

- a) Quick sort
- b) Merge sort
- c) Bubble sort
- d) Selection sort

Solution: b) Merge sort

Which of the following sorting algorithms has a worst-case time complexity of $O(n \log n)$?

- a) Quick sort
- b) Bubble sort
- c) Insertion sort
- d) Selection sort

Solution: a) Quick sort

Which sorting algorithm works by repeatedly finding the minimum element from the unsorted part of the array and putting it at the beginning?

- a) Merge sort
- b) Quick sort
- c) Selection sort

d) Bubble sort

Solution: c) Selection sort

Which of the following is a disadvantage of using quick sort?

a) Worst-case time complexity is $O(n^2)$

b) It is not a comparison-based sorting algorithm

c) It requires extra space for the temporary array

d) It is not an in-place sorting algorithm

Solution: a) Worst-case time complexity is $O(n^2)$

Which sorting algorithm can be used for sorting strings in lexicographic order?

a) Bubble sort

b) Quick sort

c) Insertion sort

d) Radix sort

Solution: d) Radix sort

Which sorting algorithm is based on the divide-and-conquer strategy?

a) Bubble sort

b) Selection sort

c) Merge sort

d) Quick sort

Solution: c) Merge sort

Lec 5 - Linear Time Sorting

1. Which of the following is a linear time sorting algorithm?

- a) Quick sort
- b) Merge sort
- c) Counting sort
- d) Selection sort

Answer: c) Counting sort

Which of the following is not a linear time sorting algorithm?

- a) Bucket sort
- b) Radix sort
- c) Quick sort
- d) All of the above

Answer: c) Quick sort

What is the worst-case time complexity of counting sort?

- a) $O(n)$
- b) $O(n \log n)$
- c) $O(n^2)$
- d) It depends on the input

Answer: a) $O(n)$

Which of the following sorting algorithms is not comparison-based?

- a) Bucket sort
- b) Radix sort
- c) Quick sort
- d) All of the above

Answer: d) All of the above

Which of the following is an advantage of linear time sorting algorithms?

- a) They have a faster runtime than comparison-based sorting algorithms.
- b) They work for all types of data.
- c) They have a lower memory usage than comparison-based sorting algorithms.
- d) They are more accurate than comparison-based sorting algorithms.

Answer: a) They have a faster runtime than comparison-based sorting algorithms.

Which of the following sorting algorithms is based on dividing elements into buckets?

- a) Counting sort
- b) Radix sort
- c) Bucket sort
- d) Selection sort

Answer: c) Bucket sort

Which of the following sorting algorithms is based on comparing digits or characters?

- a) Counting sort
- b) Radix sort
- c) Bucket sort
- d) Selection sort

Answer: b) Radix sort

Which of the following sorting algorithms requires additional memory for the buckets?

- a) Counting sort

- b) Radix sort
- c) Bucket sort
- d) Selection sort

Answer: c) Bucket sort

Which of the following is an example of an input that counting sort cannot sort in linear time?

- a) An array of integers
- b) A string of characters
- c) A binary tree
- d) A linked list

Answer: b) A string of characters

Which of the following is not a stable sorting algorithm?

- a) Counting sort
- b) Radix sort
- c) Bucket sort
- d) Selection sort

Answer: d) Selection sort

Lec 6 - Dynamic Programming

1. Which of the following is not a characteristic of Dynamic Programming?

- A. It is a top-down approach
- B. It is based on recursion
- C. It involves solving subproblems only once
- D. It is a brute force technique

Answer: D

Which of the following is the main goal of Dynamic Programming?

- A. To solve complex optimization problems
- B. To solve linear equations
- C. To simplify algorithms
- D. To generate random numbers

Answer: A

Which of the following is an example of a problem that can be solved using Dynamic Programming?

- A. Sorting an array of integers
- B. Finding the shortest path in a graph
- C. Calculating the factorial of a number
- D. Generating random strings

Answer: B

What is the time complexity of Dynamic Programming?

- A. $O(n)$
- B. $O(n \log n)$
- C. $O(n^2)$
- D. It depends on the problem being solved

Answer: D

Which of the following is a common technique used in Dynamic Programming?

- A. Binary search
- B. Bubble sort
- C. Memoization
- D. Quick sort

Answer: C

Which of the following is a disadvantage of using Dynamic Programming?

- A. It can be time-consuming
- B. It requires advanced mathematical knowledge
- C. It can lead to memory overflow
- D. It cannot be used for optimization problems

Answer: C

What is the difference between memoization and tabulation in Dynamic Programming?

- A. Memoization involves storing solutions in a table, while tabulation involves solving subproblems recursively.
- B. Memoization involves solving subproblems recursively, while tabulation involves storing solutions in a table.

C. Memoization and tabulation are the same thing.

D. Memoization is only used for top-down approaches, while tabulation is only used for bottom-up approaches.

Answer: B

Which of the following is an example of a problem that can be solved using both recursive and iterative approaches?

A. Finding the nth Fibonacci number

B. Calculating the sum of an array of integers

C. Sorting an array of integers

D. Generating random numbers

Answer: A

Which of the following is not a step involved in solving a problem using Dynamic Programming?

A. Breaking down the problem into smaller subproblems

B. Storing the solutions of each subproblem in a table

C. Solving the subproblems in a random order

D. Combining the solutions of each subproblem to solve the original problem

Answer: C

Which of the following is a common optimization technique used in Dynamic Programming?

A. Greedy algorithm

B. Divide and conquer

C. Backtracking

D. Branch and bound

Answer: A

Lec 7 - Greedy Algorithms

1. Which of the following is a characteristic of Greedy algorithms?

- A) Always find the optimal solution
- B) Make locally optimal choices
- C) Require backtracking
- D) Can only be used for discrete problems

Answer: B) Make locally optimal choices

Which of the following is an example of a problem that can be solved using a greedy algorithm?

- A) Traveling salesman problem
- B) Knapsack problem
- C) Graph coloring problem
- D) All of the above

Answer: B) Knapsack problem

Which of the following is a disadvantage of greedy algorithms?

- A) Always find the optimal solution
- B) May get stuck in local optima
- C) Are only useful for small problems
- D) Require exhaustive search

Answer: B) May get stuck in local optima

Which of the following is a common technique used to improve greedy algorithms?

- A) Dynamic programming
- B) Backtracking
- C) Randomization
- D) Exhaustive search

Answer: C) Randomization

Which of the following is an example of a greedy algorithm?

- A) Breadth-first search
- B) Depth-first search
- C) Dijkstra's algorithm
- D) Prim's algorithm

Answer: D) Prim's algorithm

Which of the following is a necessary condition for a problem to be solved using a greedy algorithm?

- A) The problem must have optimal substructure
- B) The problem must be a minimization problem
- C) The problem must have only one solution
- D) The problem must be a continuous problem

Answer: A) The problem must have optimal substructure

Which of the following is an example of a problem that cannot be solved using a greedy algorithm?

- A) Minimum spanning tree
- B) Shortest path problem

- C) Maximum flow problem
- D) Traveling salesman problem

Answer: D) Traveling salesman problem

Which of the following is a disadvantage of using a greedy algorithm?

- A) They are computationally expensive
- B) They always guarantee finding the optimal solution
- C) They require a lot of memory
- D) They may not always find the optimal solution

Answer: D) They may not always find the optimal solution

Which of the following is a heuristic used in some greedy algorithms?

- A) Randomization
- B) Exhaustive search
- C) Divide and conquer
- D) Backtracking

Answer: A) Randomization

Which of the following is an example of a problem that can be solved using a greedy algorithm with a proof of optimality?

- A) Huffman coding
- B) Fractional knapsack problem
- C) Job sequencing with deadlines
- D) All of the above

Answer: B) Fractional knapsack problem

Lec 8 - Graphs

1. What is a graph?

- A. A visual representation of data
- B. A mathematical structure used to model relationships
- C. A type of tree
- D. A type of function

Answer: B

What is a directed graph?

- A. A graph with loops
- B. A graph with weighted edges
- C. A graph with arrows on the edges
- D. A graph with multiple edges

Answer: C

What is an undirected graph?

- A. A graph with loops
- B. A graph with weighted edges
- C. A graph with arrows on the edges
- D. A graph with multiple edges

Answer: D

What is a weighted graph?

- A. A graph with loops
- B. A graph with arrows on the edges
- C. A graph with multiple edges
- D. A graph with values assigned to its edges

Answer: D

What is a cycle in a graph?

- A. A path from one vertex to another
- B. A connected component of a graph
- C. A sequence of vertices and edges that starts and ends at the same vertex
- D. A set of vertices that are not connected by any edge

Answer: C

What is a connected graph?

- A. A graph with no cycles
- B. A graph with all vertices connected by at least one edge
- C. A graph with multiple edges between vertices
- D. A graph with no loops

Answer: B

What is a tree?

- A. A type of graph with no cycles
- B. A type of graph with multiple edges
- C. A type of graph with loops
- D. A type of graph with weighted edges

Answer: A

What is a bipartite graph?

- A. A graph with no cycles

- B. A graph with weighted edges
- C. A graph with two sets of vertices such that each edge connects a vertex from one set to a vertex in the other set
- D. A graph with multiple edges between vertices

Answer: C

What is a spanning tree?

- A. A tree that includes all vertices of a graph
- B. A tree with no cycles
- C. A tree with multiple edges between vertices
- D. A tree with weighted edges

Answer: A

What is the minimum spanning tree of a graph?

- A. The smallest tree that includes all vertices of the graph
- B. The tree with the minimum weight among all possible spanning trees of the graph
- C. The tree with the maximum weight among all possible spanning trees of the graph
- D. A tree that includes only a subset of the vertices of the graph

Answer: B

Lec 9 - Complexity Theory

1. What is the time complexity of binary search algorithm?

- a. $O(1)$
- b. $O(\log n)$
- c. $O(n)$
- d. $O(n^2)$

Answer: b. $O(\log n)$

What is the space complexity of bubble sort algorithm?

- a. $O(1)$
- b. $O(n)$
- c. $O(n^2)$
- d. $O(\log n)$

Answer: a. $O(1)$

Which complexity class does the problem of factoring large integers belong to?

- a. P
- b. NP
- c. NP-hard
- d. NP-complete

Answer: d. NP-complete

Which complexity class does the problem of finding the shortest path in a graph belong to?

- a. P
- b. NP
- c. NP-hard
- d. NP-complete

Answer: a. P

What is the worst-case time complexity of the brute-force algorithm for the traveling salesman problem?

- a. $O(n!)$
- b. $O(2^n)$
- c. $O(n^2)$
- d. $O(\log n)$

Answer: a. $O(n!)$

Which of the following is not a complexity class?

- a. PSPACE
- b. PTIME
- c. EXP
- d. NPSPACE

Answer: d. NPSPACE

What is the time complexity of the merge sort algorithm?

- a. $O(1)$
- b. $O(n)$
- c. $O(n \log n)$

d. $O(n^2)$

Answer: c. $O(n \log n)$

Which of the following is an example of a decision problem?

- a. Sorting a list of integers
- b. Finding the shortest path in a graph
- c. Determining whether a number is prime
- d. Factoring a large integer

Answer: c. Determining whether a number is prime

Which of the following complexity classes is believed to be strictly larger than P?

- a. NP
- b. PSPACE
- c. EXP
- d. NP-complete

Answer: c. EXP

What is the time complexity of the naive algorithm for matrix multiplication?

- a. $O(1)$
- b. $O(n)$
- c. $O(n^2)$
- d. $O(n^3)$

Answer: d. $O(n^3)$

