## 45 Lecture - CS201

## **Important Subjective**

- 1. What is the purpose of "example (continued)" in programming documentation?

  Answer: The purpose of "example (continued)" is to provide further details or clarification on a specific code example in programming documentation.
- 2. How can "example (continued)" help developers in programming?

  Answer: "Example (continued)" can help developers better understand how to implement a particular feature or function, improve their overall comprehension of the code, and make the code more organized and easier to read.
- 3. What is the benefit of using code examples in programming documentation?

  Answer: Code examples can help demonstrate how to use a particular feature or function, provide a practical understanding of the code, and promote code reuse and modularity.
- 4. Why is encapsulation important in programming? Answer: Encapsulation is important in programming because it helps hide implementation details of a class or function and promotes code reuse and modularity.
- 5. What programming principle allows the programmer to use the same operator symbols to perform matrix operations as they would for regular arithmetic operations?

  Answer: Operator overloading allows the programmer to use the same operator symbols to perform matrix operations as they would for regular arithmetic operations.
- 6. What is the main benefit of using a matrix class in programming?

  Answer: The main benefit of using a matrix class in programming is that it allows for easy manipulation and analysis of complex data sets and can help solve real-world problems in fields like engineering and finance.
- 7. Which programming approach is typically used to implement a matrix class?

  Answer: Object-oriented programming is typically used to implement a matrix class.
- 8. How can "example (continued)" improve the readability of code in programming documentation?

Answer: "Example (continued)" can help make the code more organized and easier to read, as it provides further details or clarification on a specific code example.

9. What is the purpose of inheritance in programming?

Answer: Inheritance is used in programming to create a new class based on an existing class, where the new class inherits the attributes and methods of the existing class.

- 10. What is the role of polymorphism in programming?
  - Answer: Polymorphism is used in programming to allow objects of different classes to be treated as if they were objects of the same class, making the code more flexible and reusable.