

# 10 Lecture - CS408

## Important Mcqs

**What is perception in the context of HCI?**

- a) The ability to recall information
- b) The process of interpreting sensory cues
- c) The ability to reason logically
- d) The process of decision-making

**Solution: b) The process of interpreting sensory cues**

**Which of the following is NOT a type of attention in HCI?**

- a) Selective attention
- b) Divided attention
- c) Passive attention
- d) Sustained attention

**Solution: c) Passive attention**

**What is the role of memory in HCI?**

- a) To encode and store information
- b) To make decisions based on sensory cues
- c) To reason logically
- d) To allocate attention to relevant information

**Solution: a) To encode and store information**

**Problem-solving and decision-making are examples of:**

- a) Perceptual processes
- b) Memory processes

c) Attentional processes

d) Cognitive processes

**Solution: d) Cognitive processes**

**Reasoning in HCI involves:**

a) Recalling information from memory

b) Allocating attention to relevant information

c) Interpreting sensory cues

d) Logical thinking and drawing conclusions

**Solution: d) Logical thinking and drawing conclusions**

**Cognitive load theory suggests that:**

a) Users have unlimited cognitive resources

b) Cognitive load should be increased to optimize user performance

c) Cognitive load should be minimized to optimize user performance

d) Cognitive load is not relevant in HCI

**Solution: c) Cognitive load should be minimized to optimize user performance**

**What are mental models in HCI?**

a) Cognitive resources used for problem-solving

b) Cognitive representations of how a system works

c) Sensory cues used for decision-making

d) Memory processes for encoding information

**Solution: b) Cognitive representations of how a system works**

**Challenges of cognitive processes in HCI include:**

a) Varying cognitive abilities among users

b) Limitations of working memory

c) Distractions in the interface

d) All of the above

**Solution: d) All of the above**

**How can designers leverage cognitive processes to improve interface design?**

a) By increasing cognitive load to challenge users

b) By aligning with users' mental models

c) By overloading working memory with information

d) By ignoring users' perception and attentional processes

**Solution: b) By aligning with users' mental models**

**Why is understanding cognitive processes important in HCI?**

a) To make interfaces visually appealing

b) To challenge users' cognitive abilities

c) To create user-friendly and efficient interfaces

**d) To ignore users' cognitive limitations**

**Solution: c) To create user-friendly and efficient interfaces**