## 13 Lecture - CS506

## **Important Mcqs**

Certainly, here are 10 multiple-choice questions (MCQs) related to Adapter Classes, along with their solutions and multiple options:

| **Question 1: What is the purpose of an Adapter Class in Java?**                                       |
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| a) To connect different classes in an application  |
| b) To provide default implementations for interfaces   |
| c) To handle database connections  |
| d) To manage exceptions in a program   |
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| **Solution: b) To provide default implementations for interfaces**                                     |
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| **Question 2: Adapter classes are often used in which type of programming in Java?**                   |
| a) Event handling  |
| b) Networking  |
| c) Multithreading  |
| d) File I/O  |
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| **Solution: a) Event handling**  |
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| **Question 3: Which Java interface can be extended using an Adapter class for handling mouse events?** |
| a) ActionListener  |

- b) MouseListener
- c) KeyListener
- d) WindowListener

| **Solution: b) MouseListener**   |
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| **Question 4: What is the main benefit of using an Adapter class for event handling in Java?**               |
| a) It simplifies database connections  |
| b) It reduces the need for interfaces  |
| c) It provides default implementations, allowing developers to override only necessary methods               |
| d) It automatically handles exceptions   |
| **Solution: c) It provides default implementations, allowing developers to override only necessary methods** |
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| **Question 5: Which Adapter class is commonly used for handling window-related events in Java?**             |
| a) WindowAdapter   |
| b) ActionListenerAdapter   |
| c) MouseAdapter  |
| d) KeyAdapter  |
| **Solution: a) WindowAdapter**   |
| **Question 6: Which Adapter class can be extended for handling focus-related events in Java?**               |
| a) FocusListenerAdapter  |
| b) MouseAdapter  |
| c) ActionListenerAdapter   |
| d) FocusAdapter  |
| **Solution: d) FocusAdapter**  |
| **Question 7: In Java, Adapter classes are part of which package?**  |

| a) java.util  |
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| b) java.io  |
| c) java.awt   |
| d) javax.swing  |
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| **Solution: c) java.awt**   |
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| **Question 8: When using an Adapter class, which methods are overridden by the developer?**   |
| a) All methods defined in the interface   |
| b) Only the methods defined in the Adapter class  |
| c) Only the methods needed for the specific application   |
| d) No methods need to be overridden   |
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| **Solution: c) Only the methods needed for the specific application**   |
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| **Question 9: Which event handling mechanism often benefits from the use of Adapter classes?**  |
| a) Network events   |
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| b) File I/O events  |
| b) File I/O events c) GUI events  |
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| c) GUI events   |
| c) GUI events   |
| c) GUI events d) Database events  |
| c) GUI events d) Database events  |
| c) GUI events d) Database events  **Solution: c) GUI events**   |
| c) GUI events d) Database events  **Solution: c) GUI events**  **Question 10: What is the purpose of creating custom Adapter classes in Java?**   |
| c) GUI events d) Database events  **Solution: c) GUI events**  **Question 10: What is the purpose of creating custom Adapter classes in Java?** a) To override all methods of a given interface |

| **Solution: b) To provide unique default implementations for interfaces** |
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